



"Ecole IRISA" : distributed algorithms and models



Course 2 : true-concurrency models

C. Jard, October 2006

- 2.1 Message sequence charts
- 2.2 Basic pomsets
- 2.3 High-level MSC
- 2.4 Associated formal languages
- 2.5 Behavioral semantics
- 2.6 Petri nets

2.1 The MSC example "Message Sequence Charts"



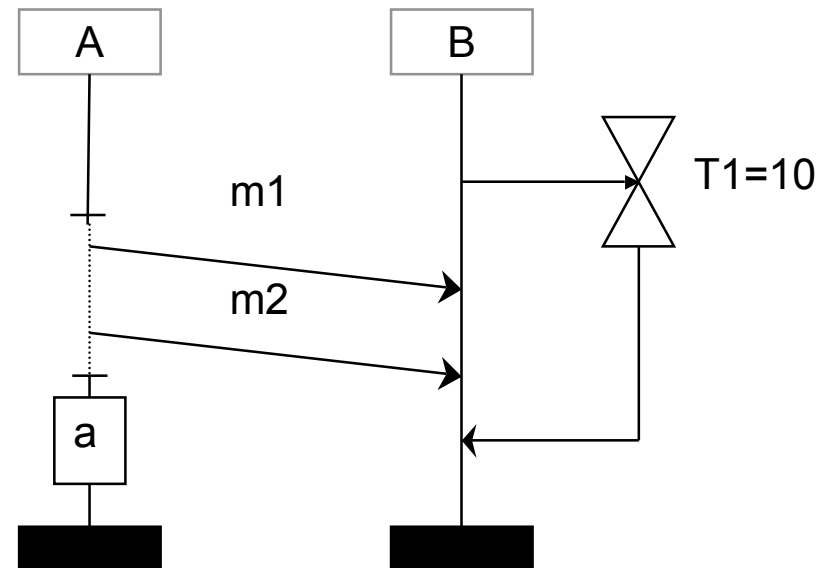
Chronograms are a natural way to represent message exchanges in distributed systems

- Historically, MSC were a way to draw the execution traces of distributed programs specified in
- Studied by the ITU (GE10) till 1992 (the current « basic MSC »)
- Extensions and semantics: the Z.120 standard (the MSC'96 with composition features)
- MSC'2000 : introduction of data. Towards a specification/programming language?!



bMSC: asynchronous message passing

- Vertical representation of the instances
- Emission
- Reception
- Timer
- Co-region
- Atomic internal actions



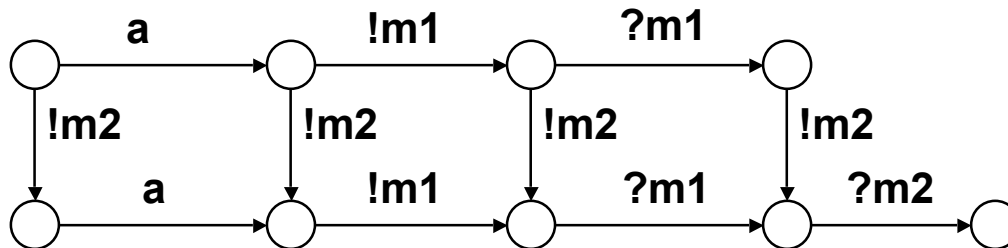
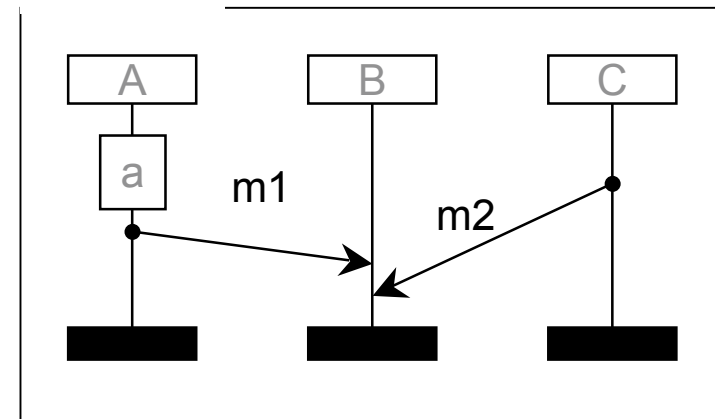


2.2 bMSC: labelled partial order (pomset)

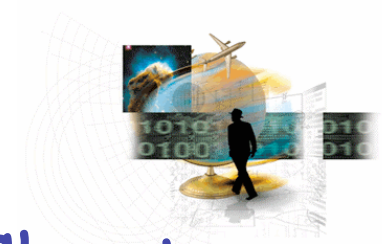
$$M = \langle E, \leq, I, \phi \rangle$$

- E : events
- \leq : causal order
- I : instances
- $\phi \subseteq E \times I$: localisation

bMSC M

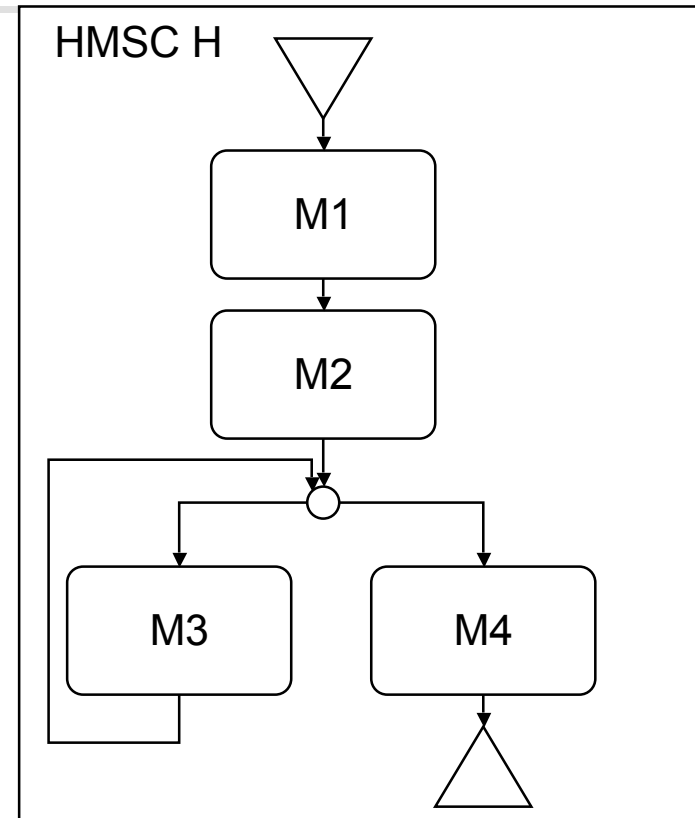


$$L(M) = \{ \text{Prefixes of words of } E^* \text{ consistent with the causal order} \}$$

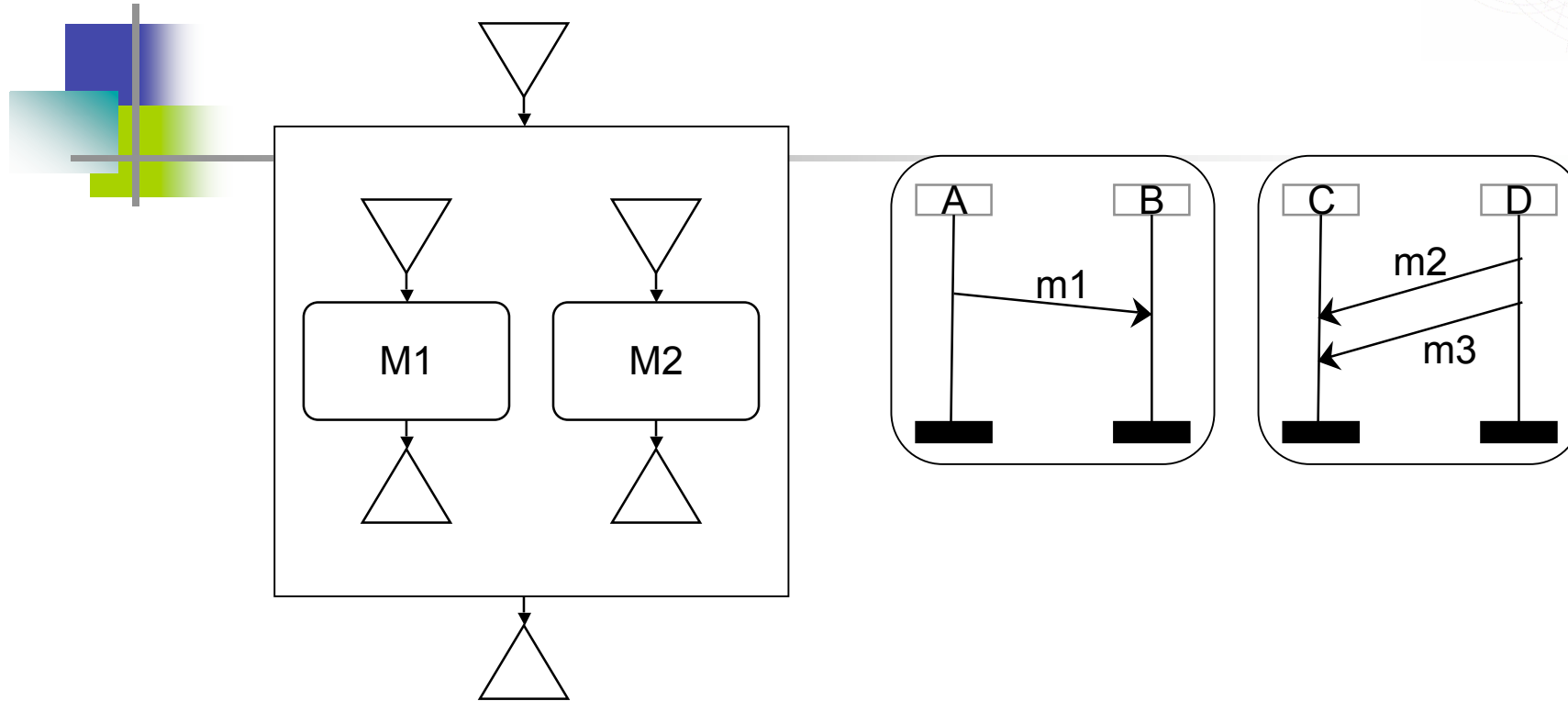


2.3 HMSCs: "High-level" Message Sequence Charts

- Begin and End nodes
- Sequential and parallel compositions
- References to other HMSCs
- Connectors (choices and loops)



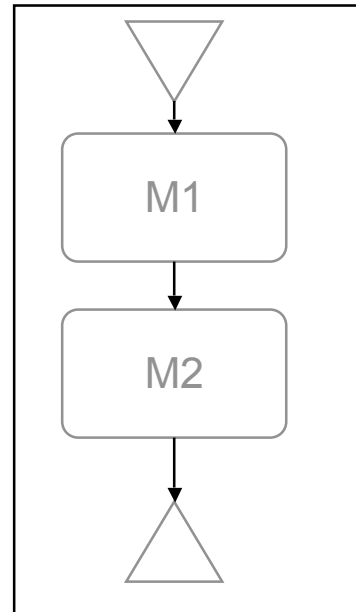
Parallel composition



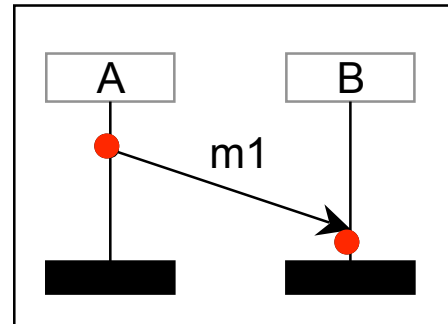
- Simple union when instances are disjoint
- else requires the computation of the interleavings (is not primitive)



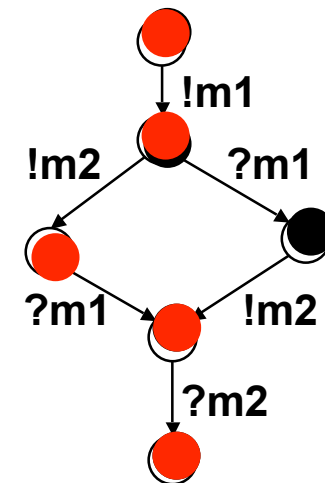
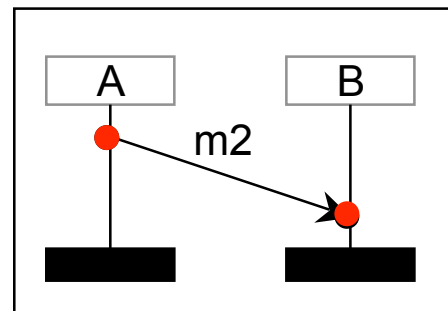
(Weak) sequential composition



MSC M1

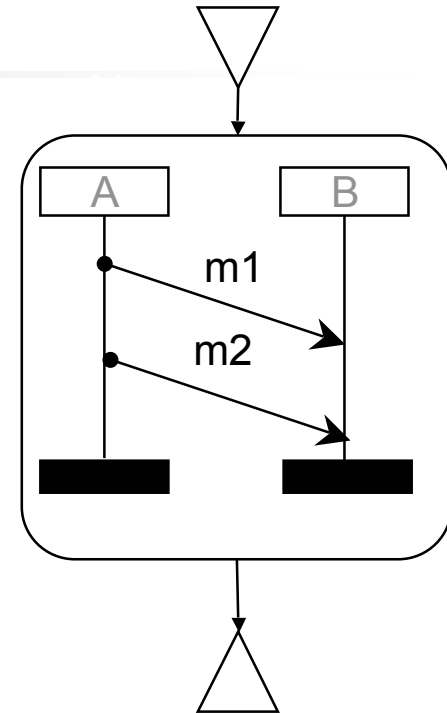
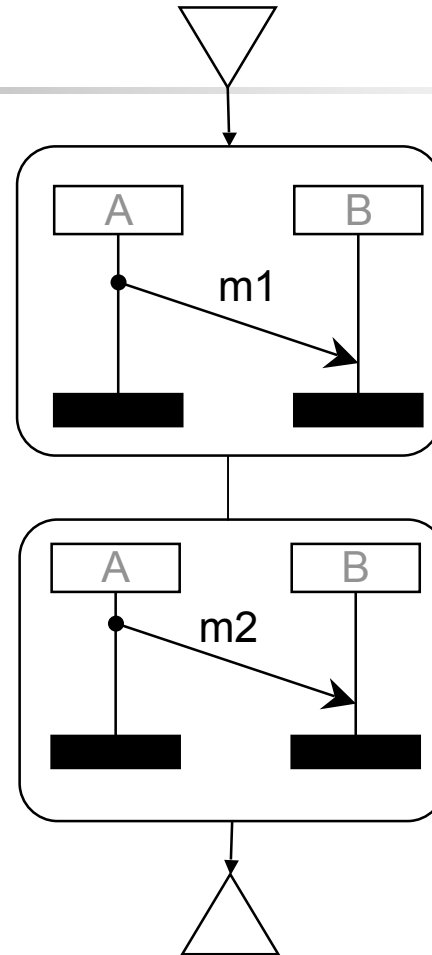


MSC M2

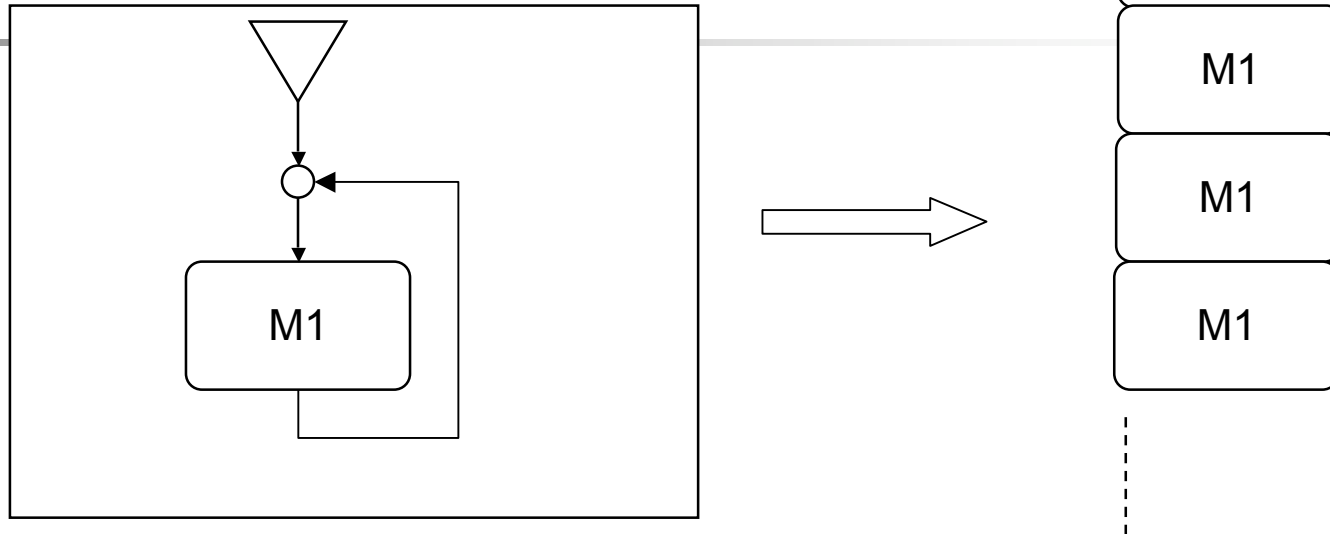




- Decomposing into bMSCs is not relevant (canonical form?)
- Gives a strong theoretical expressive power, despite the communication-closed form of the bMSCs

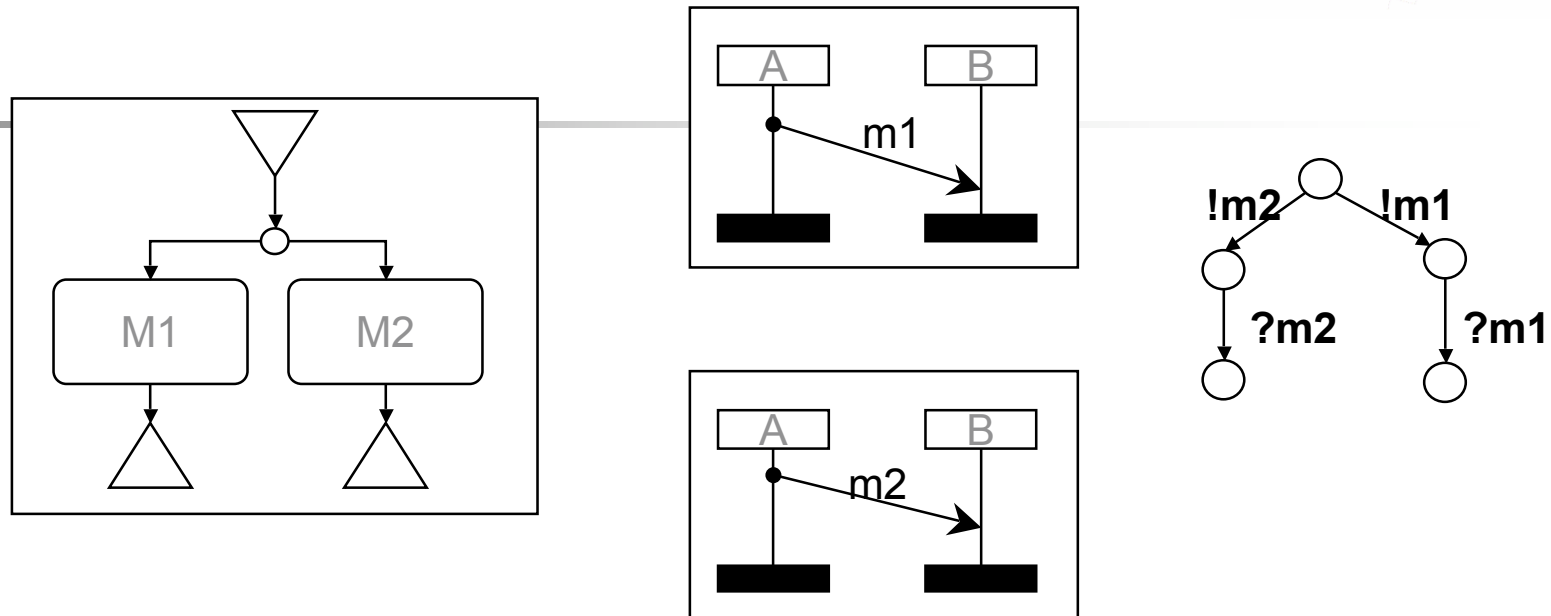


Loops



- Unbounded behaviours
- One alternative is a synchronizing sequential composition, which restricts to regular behaviours. Immediate connection to existing model-checking tools, but is very limited in practice.

Choice

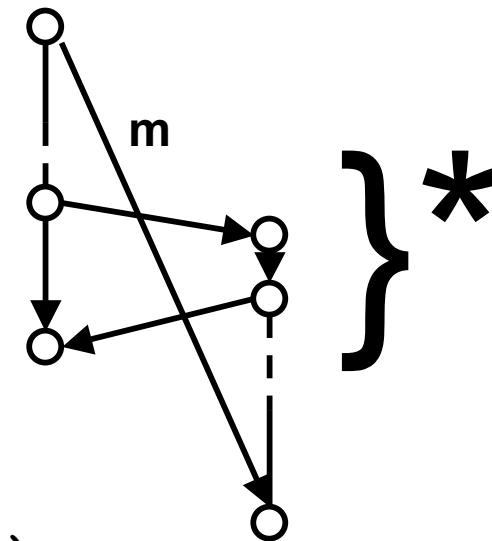
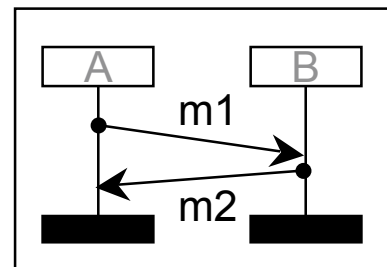
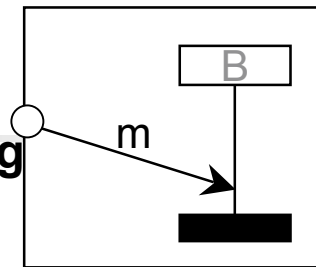
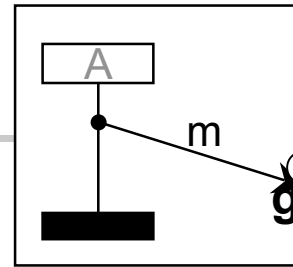
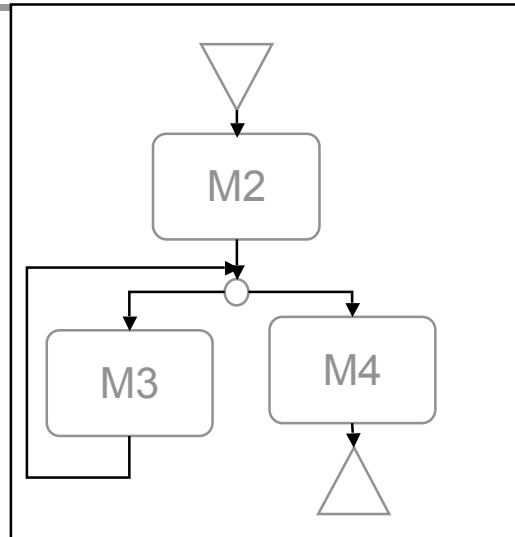


- Exclusive choice
- Problem of non-local choices
- Different interpretations of non-determinism are possible (delayed choices)

Ports



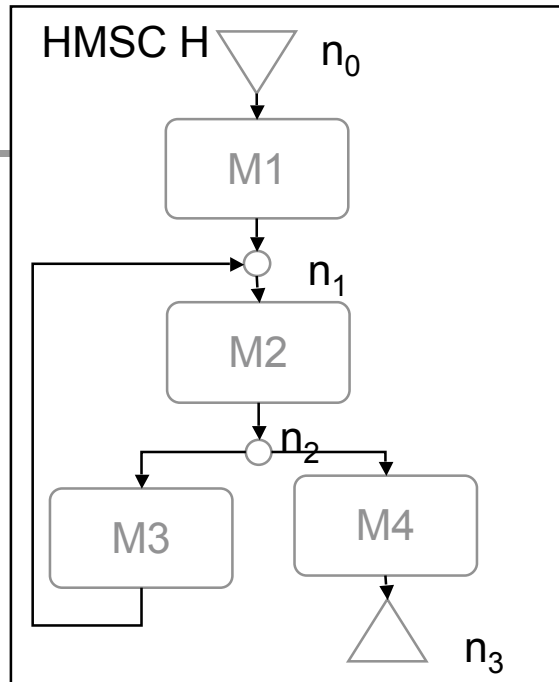
HMSC H



- (Too?) expressive
- H cannot be reconstructed without ports
- Numerous undecidable questions (e.g. boundedness) -> communication closedness is a good compromise



2.4 Languages



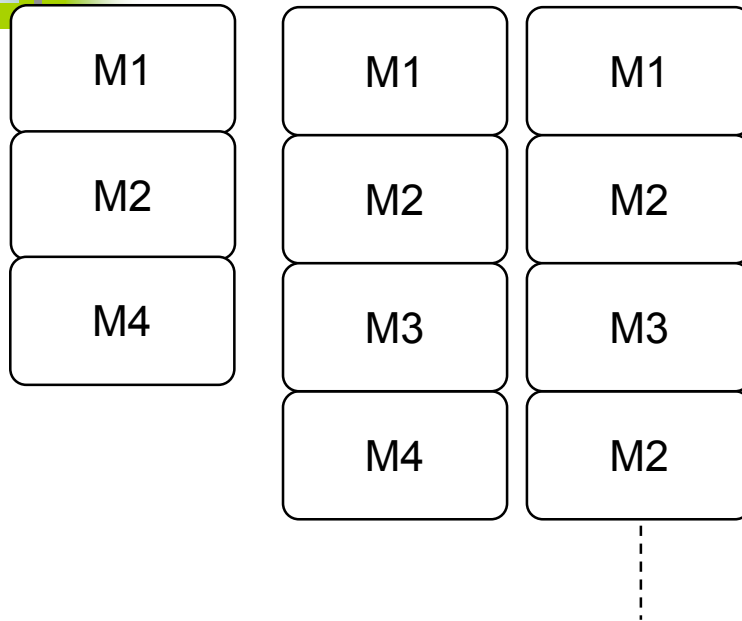
HMSC:

$H = \langle N, \rightarrow, M, I, n_0 \rangle$

- N : nodes
- $\rightarrow \subseteq N^2$: connections
- M : bMSCs
- $I \subseteq N^2 \times M$: labelling
- n_0 : initial node

Paths:

- $\text{Paths}(H) = \{ p = n_1 \dots n_k \mid i < j, (n_i, n_j) \in \rightarrow \}$



Partial orders associated with paths :

$$\forall p = n_1..n_k \in \text{Paths}(H),$$

$$O_p = I(n_1, n_2) \cdot I(n_2, n_3) \cdot \dots \cdot I(n_{k-1}, n_k)$$

Language of a HMSC H :

$$L(H) = \bigcup_{p \in \text{Paths}(H)} L(O_p)$$



Let 2 HMSCs $H1$ and $H2$, R a rational subset.
Questions :

$$L(H1) = L(H2)$$

$$L(H1) \subseteq L(H2)$$

$$R \subseteq L(H2)$$

$$L(H1) \subseteq R$$

$$L(H1) = R$$

$$L(H1) \text{ rational}$$

are undecidable (reduction to the Post
correspondance problem)

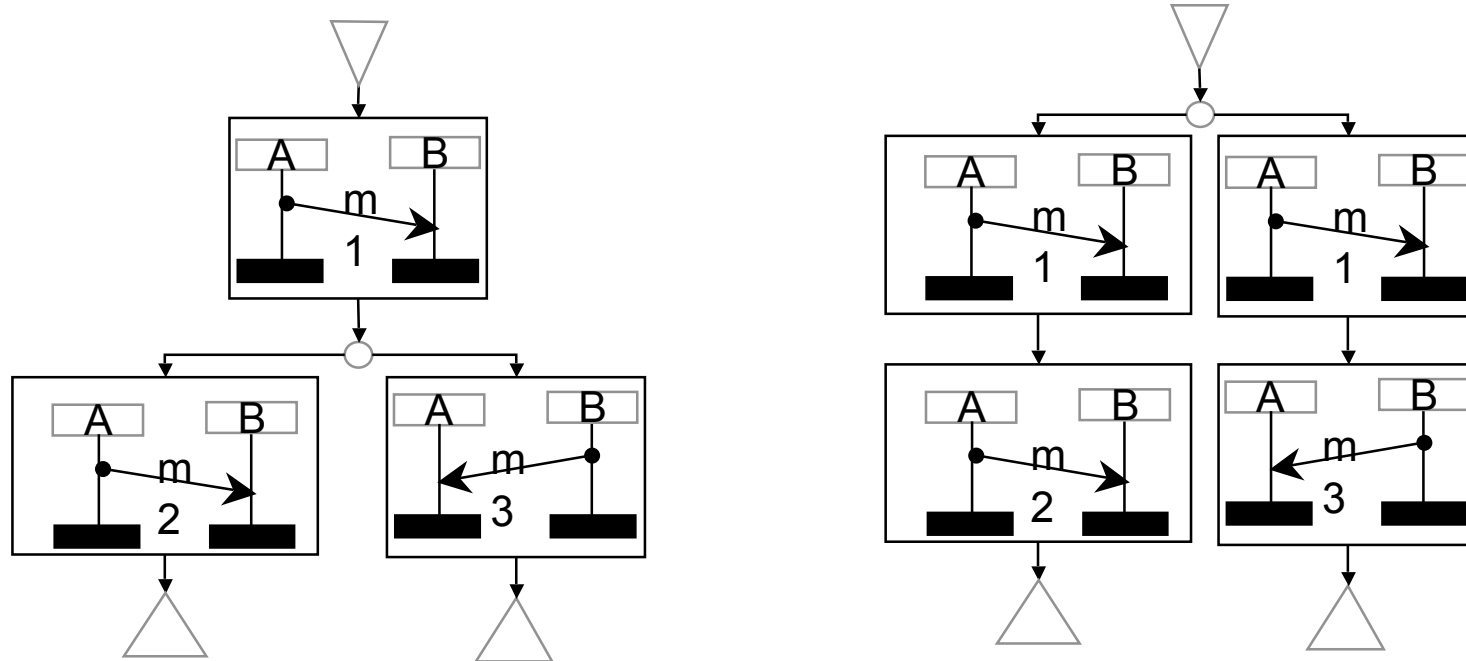
2.5 Behavioral semantics



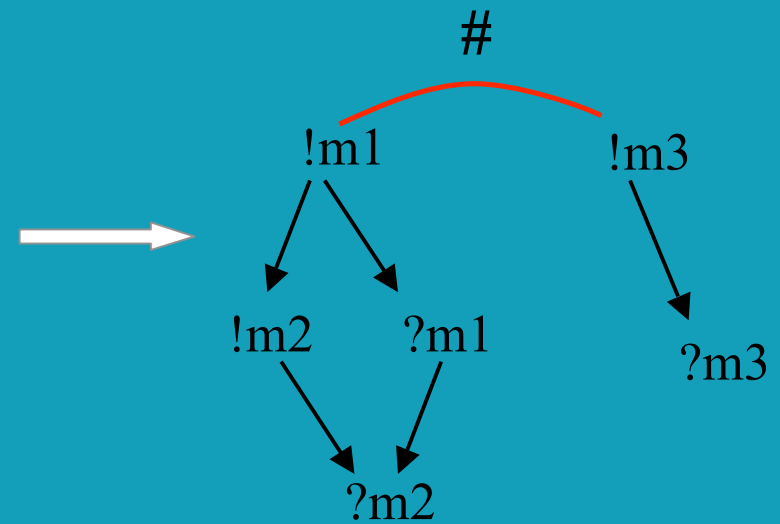
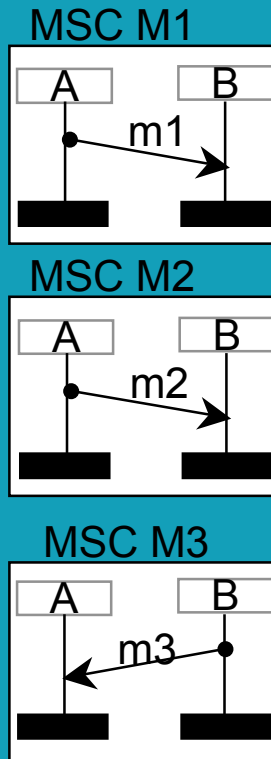
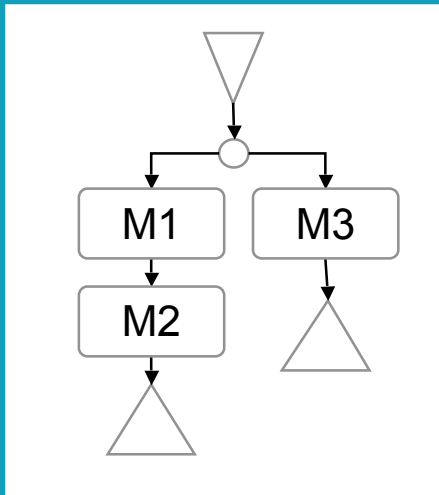
- Official semantics given in terms of process algebra BPA_ε [Mauw, Reniers 94-97, Gehrke, Huhn, Rensik, Wehrheim 98, Kosiuczenko 00] : sequential interleaved approach
- Partial order semantics:
 - Petri net attempt [Grabowski 98, Heymer 98-00] (Problem with the order of receptions)
 - Family of orders generated by paths [Heymer, Katoen, Lambert 98] (lose the branching information)
 - Event structures and its finite representation using graph grammars [Hélouët, Jard, Caillaud 98-01]



Branching information

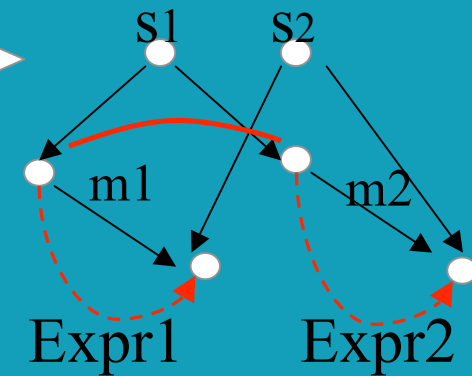
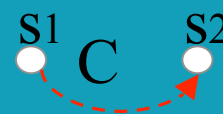
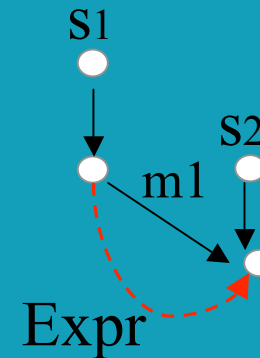
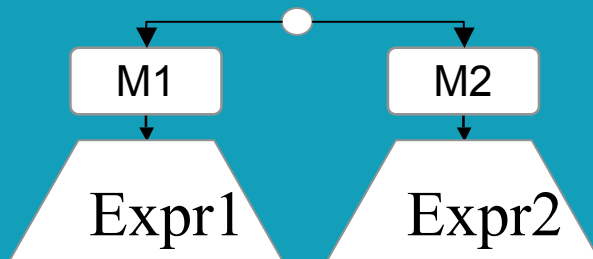
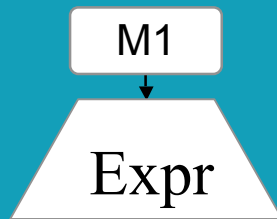


Events structures



Usually infinite...

Grammar construction

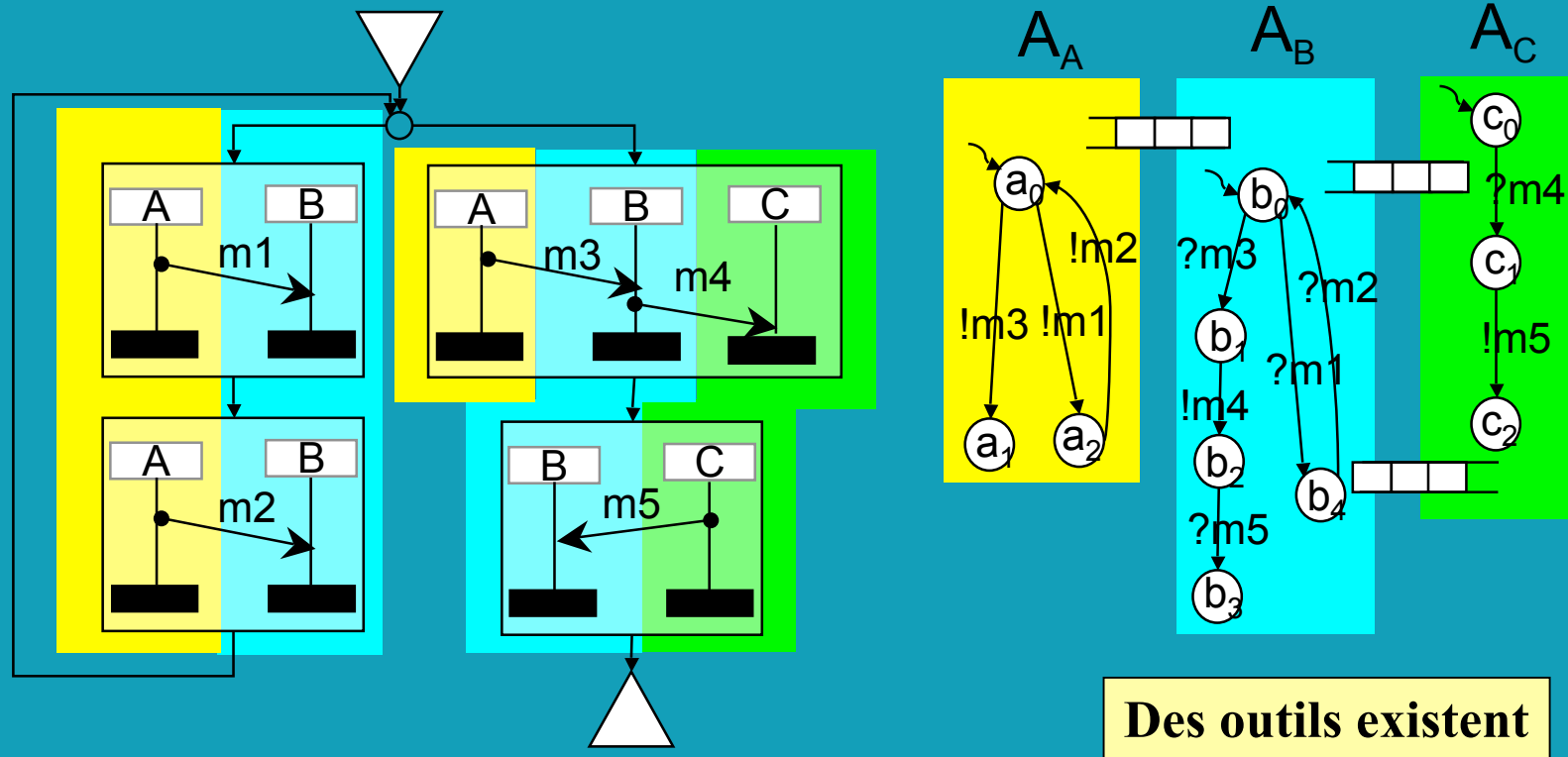


- ❖ *L'équivalence de deux HMSC, définie comme l'isomorphisme de leur structure d'événement est décidable (sur les grammaires)*
- ❖ *La mise en forme normale des grammaires engendre un simulateur efficace des HMSC*

Divergence

- ❖ *Il y a divergence lorsqu'un groupe d'instances peut évoluer indéfiniment sans se synchroniser avec le reste des instances (e.g. débordement de messages)*
- ❖ *La divergence est décidable : il suffit de repérer un cycle dont le motif ne contient pas de synchronisations (construction du graphe des communications) [Alur, Yannakakis 99]*
- ❖ *Un MSC non divergent peut être codé par un système de transitions de taille bornée [Morin 01]*
- ❖ *Mais cette classe exige entre autres que tout message envoyé dans une boucle soit acquitté*

Synthèse de processus communicants



- ❖ *Simple projection : problème de la caractérisation de la classe de MSC dont les comportements sont préservés (choix non local, ordre des réceptions, ...)*
- ❖ *[Yamanaka 96, Mansurov 99-00, Khendec 98, ...]*

2.6 Petri Nets



$$N = (P, T, \rightarrow, M_0, \Sigma, \lambda)$$

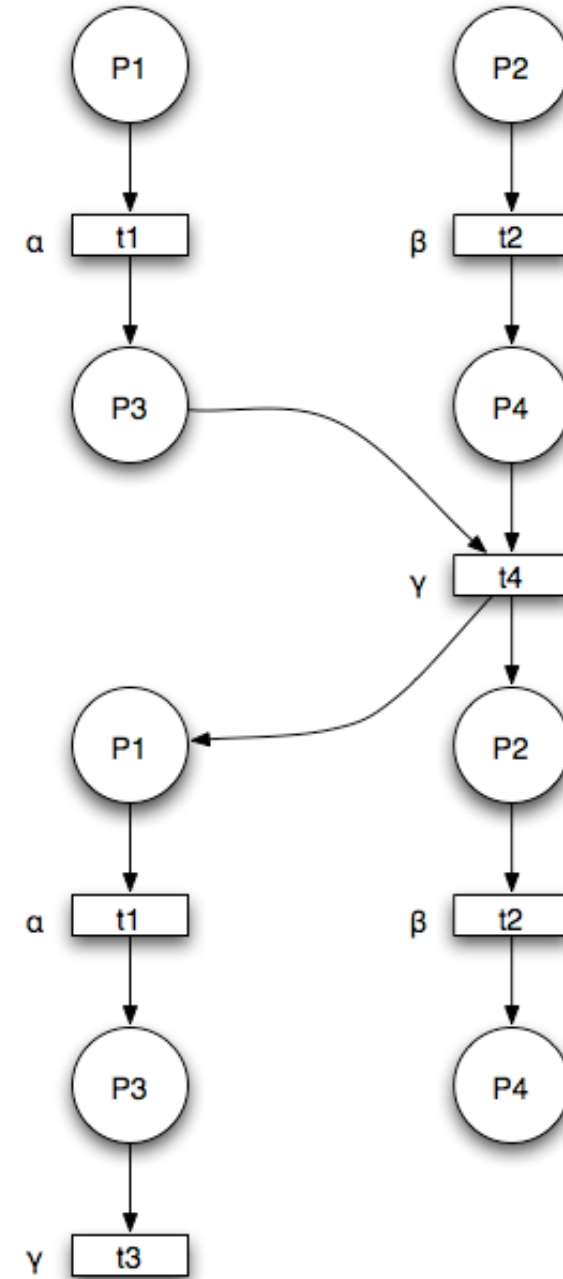
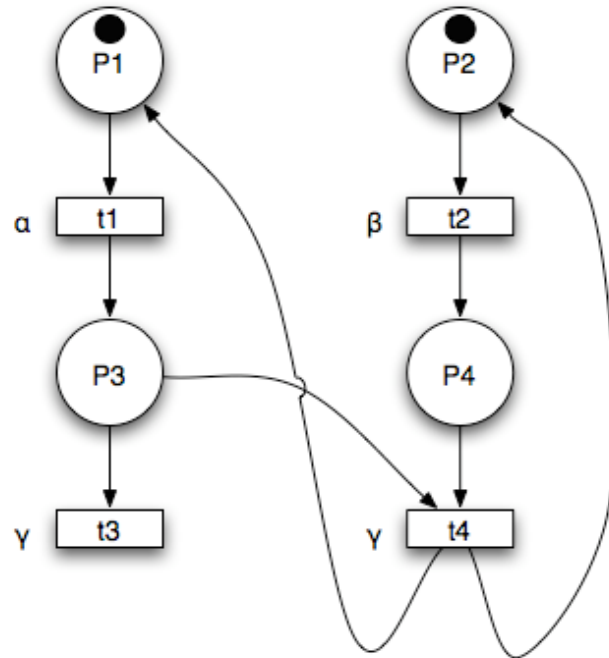
- P and T disjoint finite sets of places and transitions, \rightarrow flow relation in $(P \times T \cup T \times P)$
- $\lambda : T \rightarrow \Sigma$ labeling of transitions (alarm names)
- \leq et $<$ are the transitive closures of \rightarrow
- For $x \in P \cup T$, preset ${}^\circ x = \{y \mid y \rightarrow x\}$,
postset $x^\circ = \{y \mid x \rightarrow y\}$
- A marking is a multiset $M : P \rightarrow \{0, 1, 2, \dots\}$
- M_0 : initial marking
- $t \in T$, t is firable in the marking M iff ${}^\circ t \leq M$
- If t fires, $M := (M - {}^\circ t) + t^\circ$

Processes



- Events are transitions occurrences : $E (\perp \in E)$
- $e \in E, e = ({}^\circ e, \tau_e), \tau_e \in T, {}^\circ e = \{({}^\circ b, \text{place}(b))\}$
 - ${}^\circ b$ is the event that has created a token in $\text{place}(b)$
 - b° is the event that consumes a token in $\text{place}(b)$
 - $\text{Place}(B) = \{ | \text{place}(b), b \in B | \}$
 - $\uparrow E = \bigcup_{e \in E} e^\circ \setminus \bigcup_{e \in E} {}^\circ e$
 - The set X of all processes is defined inductively by:
 - $\emptyset \in X$
 - For all process $E \in X$, for all transition t , and for all set $B \subseteq \uparrow E$ such that $\text{Place}(B) = {}^\circ t$, $E \cup \{e\} \in X$, where $e = (B, t)$

Example of process



Unfolding: superimposition of all processes

Consider the union U of processes

Process extraction:

- $[e] = \{e' \mid e' \leq e\}$ (The unfolding is itself a PN)
- $E \subseteq U$ is a process iff:
 - $[E] = E$ (E is causally closed)
 - $\forall e, e' \in E \quad e \cap e' = \emptyset$ (E is conflict free)

