

Building Correct SDN-Based Components from a Global Formal Model
Event-B Models, generated by the Rodin toolkit

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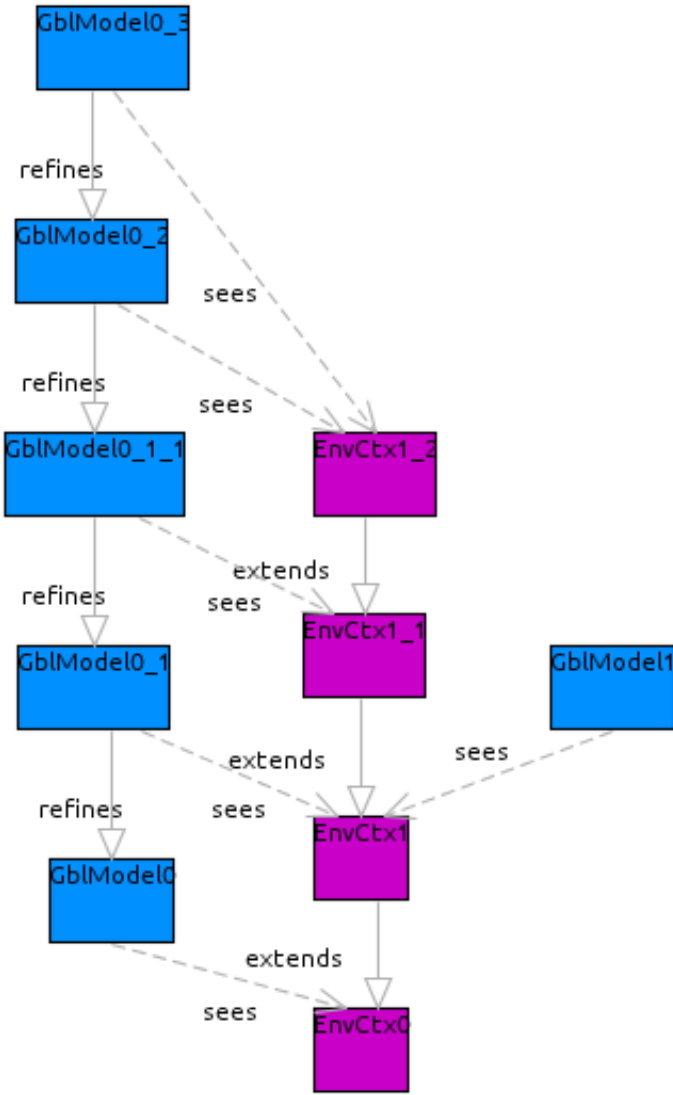


Figure 1: The architecture of the development (from Rodin)

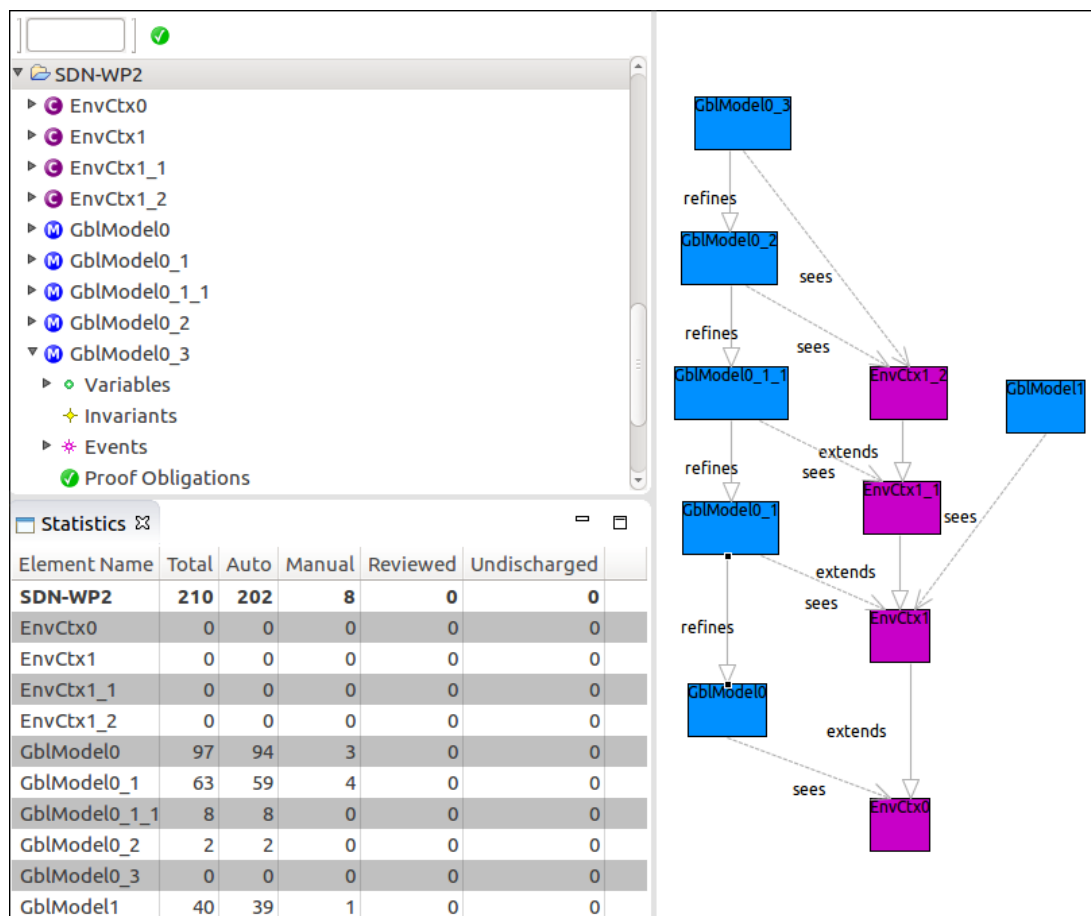


Figure 2: The proof statistics of the development (from Rodin)

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CONTEXT EnvCtx0

SETS

PACKET set of packets (exchanged between Switches,Controllers,Hosts)

MESG set of messages (exchanged between Swithes and Controler on the secure control channel)

MESGTYPE message types

ENTRY set of entries of the flow table

HEADER

header

ACTION // set of actions applied by switch to maching packets

SW_ID Open flow swith ID

SW_STATE Open FLOW Switch State

CONSTANTS

PKIn

PKOut

BarrierQ

BarrierR

FlowMd

askStatus

Status

AddE

DelE

ModE ALL CONTROLLER LOCAL TABLE INPORT

AXIOMS

ax2: $MESGTYPE = \{PKIn, PKOut, BarrierQ, BarrierR, FlowMd, askStatus, Status, AddE, DelE, ModE\}$

@ax4 ACTION = {ALL, CONTROLLER, LOCAL, TABLE, INPORT} // Virtual Actions: Forward:

OpenFlow switches support not only forwarding packets to physical ports, but also the virtual ones

END

CONTEXT EnvCtx1

EXTENDS EnvCtx0

SETS

PORTID_ACTION

set of ports ID which equip switches

set of actions applied by switch to maching packets

CONSTANTS

ALL

CONTROLLER

LOCAL

TABLE

INPORT

AXIOMS

ax4: $PORTID_ACTION = \{ALL, CONTROLLER, LOCAL, TABLE, INPORT\}$

Virtual Actions: Forward: OpenFlow switches support not only forwarding packets to physical ports,
but also the virtual ones

END

CONTEXT EnvCtx1_1

EXTENDS EnvCtx1

SETS

IPADR *IP Adresses*

MACADR *MAC Adresses*

MACTYPE *MAC Type : 800*

IPPROTO *IPProto :*

CONSTANTS

DummyIP

DummyMac

DummyProto

DummyMacType

AXIOMS

ax1: DummyIP ∈ IPADR

ax2: DummyMac ∈ MACADR

ax3: DummyProto ∈ IPPROTO

ax4: DummyMacType ∈ MACTYPE

END

CONTEXT EnvCtx1_2

EXTENDS EnvCtx1_1

SETS

 MSG_PRIORITY

END

MACHINE GblModel0**SEES** EnvCtx0**VARIABLES**

switches set of switches ID

swIPk each switch has a set of incoming packets (its incoming buffer)

swIncomingPk the incomingPK of all the switches

swOPk each switch has a set of outgoing packets (outgoing packet buffer)

swOutgoingPk outgoingPk of all switches

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and should be sent to controller

swStatus status of each switch

ctlOutgoingPk controller outgoing packets

ctlSentPkts all packets sent by the controller (this is for Ppty checking)

swSentPkts all packets sent by (all) the switches

ctlIncomingPk controller incoming packets

flowTable each switch has a flow table, it is a set of entries

secureChan

a secure channel between switch and controller

broadCChan // a secure broadcast channel

dataChan

data channel between the switches

actionsQueues // the queues of packet for each action

eHeader1 entry header : actions // actions of an entry

pHeader1 packet header

msgType the msg type

msgPk the msg packet

INVARIANTS

i10: $switches \subseteq SW_ID$

i20: $flowTable \in ENTRY \rightarrow switches$

it is a set of entries

i30: $swIPk \in switches \leftrightarrow PACKET$

each switch has a set of packets (its buffer)

i40: $swIncomingPk \subseteq PACKET$

i50: $finite(swIncomingPk)$

i60: $swIncomingPk \subseteq ran(swIPk)$

i70: $swOPk \in switches \leftrightarrow PACKET$

- i180: $swOutgoingPk \subseteq PACKET$
- i190: $finite(swOutgoingPk)$
- i100: $swOutgoingPk \subseteq ran(swOPk)$
- i110: $swIncomingMsg \subseteq MSG \times switches$
- i120: $swOutgoingMsg \subseteq MSG$
- i130: $ctlIncomingPk \subseteq PACKET$
 set of packets coming in from ctrl
- i140: $ctlOutgoingPk \subseteq PACKET$
 set of packets going out from ctrl
- i150: $ctlSentPkts \subseteq PACKET$
 pkts in transit via Ctl
- i160: $swSentPkts \subseteq PACKET$
 pkts in transit via switches
- i170: $secureChan \subseteq MSG \times switches$
- i172: $dataChan \subseteq PACKET \times switches$
 for the refinement it will be $(PACKET \times OFSW_ID \times switches)$
- i180: $dom(dataChan) \subseteq swSentPkts \cup ctlSentPkts$
 PROPERTY Pa: any thing on the data chan was sent by the switches
- i182: $swIncomingPk \subseteq ctlSentPkts \cup swSentPkts$
 PROPERTY Pb: any thing in the sw IncomingPkts was sent by the ctl or the switches
- i190: $eHeader1 \in ENTRY \rightarrow HEADER$
- i200: $pHeader1 \in PACKET \rightarrow HEADER$
- i210: $dom(eHeader1) = dom(flowTable)$
- i220: $swStatus \in SW_ID \rightarrow SW_STATE$
 each open flow switch has a state
- i230: $msgType \in MSG \rightarrow MSGTYPE$
 each mesg has a type
- i240: $msgPk \in MSG \rightarrow PACKET$
 each mesg has a packet field
- i250: $ran(msgPk) \subseteq ctlSentPkts$
 PROPERTY Pc: the packets sent via messages are included in the sentPkts
- i260: $swOutgoingPk \subseteq swSentPkts \cup ctlSentPkts$
 PROPERTY Pd: outgoing packets are sent by one of the switches or the controller

EVENTS

Initialisation

begin

- a1: $switches := \emptyset$
- a2: $swIncomingMsg := \emptyset$

a3: $swOutgoingMsg := \emptyset$
a4: $ctlIncomingPk := \emptyset$
a5: $ctlOutgoingPk := \emptyset$
a6: $ctlSentPkts := \emptyset$
a8: $swSentPkts := \emptyset$
a9: $flowTable := \emptyset$
a10: $swIPk := \emptyset$
a11: $swIncomingPk := \emptyset$
a12: $swOPk := \emptyset$
a13: $swOutgoingPk := \emptyset$
a14: $secureChan := \emptyset$
a15: $dataChan := \emptyset$
a16: $eHeader1 := \emptyset$
a17: $pHeader1 := \emptyset$
a18: $swStatus := \emptyset$
a19: $mesgType := \emptyset$
a20: $mesgPk := \emptyset$

end

Event new_switch $\langle \text{ordinary} \rangle \hat{=}$

a new switch

any

sw

st

where

g0: $sw \in SW_ID$

g1: $sw \notin switches$

g2: $st \in SW_STATE$

then

a1: $switches := switches \cup \{sw\}$

a2: $swStatus(sw) := st$

end

Event sw_rcv_machingPkt $\langle \text{ordinary} \rangle \hat{=}$

a switch receives a packet (from another switch) which header matches with a flow table entry

any

sw

pkt

swpk

ahd msg theActions theQueues theQueuesDash

where

g0: $sw \in switches$

g1: $pkt \in PACKET$
g2: $(pkt \mapsto sw) \in dataChan$
g3: $ahd \in HEADER$
g4: $pkt \in dom(pHeader1)$
g5: $ahd = pHeader1(pkt)$
g6: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd)$
g7: $swpk \subseteq PACKET$
g8: $sw \in dom(swIPk)$
g9: $sw \mapsto pkt \notin swIPk$

then

a3: $swIncomingPk := swIncomingPk \cup \{pkt\}$
a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
a2: $swIPk := swIPk \cup \{sw \mapsto pkt\}$

end

Event $sw_rcv_unmachingPkt$ *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

any

sw
pkt
ahd

where

g0: $sw \in switches$
g1: $pkt \in PACKET$
g2: $(pkt \mapsto sw) \in dataChan$
g3: $pkt \in dom(pHeader1)$
g4: $ahd \in HEADER$
g5: $ahd = pHeader1(pkt)$
g6: $\forall ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \Rightarrow (eHeader1(ee) \neq ahd)$
does not match any entry

then

a3: $swOutgoingPk := swOutgoingPk \cup \{pkt\}$
a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
a2: $swOPk := swOPk \cup \{sw \mapsto pkt\}$

end

Event sw_rcv_Msg *(ordinary)* $\hat{=}$

any

sw
msg

where

g0: $sw \in switches$

$g3: \text{msg} \in \text{MSG}$
 $g61: \text{msg} \mapsto \text{sw} \in \text{secureChan}$

then

$a1: \text{secureChan} := \text{secureChan} \setminus \{\text{msg} \mapsto \text{sw}\}$
 $a2: \text{swIncomingMsg} := \text{swIncomingMsg} \cup \{\text{msg} \mapsto \text{sw}\}$

end

Event sw_sndPk2ctrl *(ordinary)* $\hat{=}$

a switch emits a msg with an unmached packets to the controller */!\ TO BE REFINED with ORDERING*

any

sw
 pkt
 msg

where

$g0: \text{sw} \in \text{switches}$
 $g1: \text{pkt} \in \text{PACKET}$
 $g5: \text{pkt} \in \text{swOutgoingPk}$
 $g6: \text{msg} \in \text{MSG}$
 $g7: (\text{msg} \mapsto \text{PKIn}) \in \text{msgType}$
 $g8: (\text{msg} \mapsto \text{pkt}) \in \text{msgPk}$

then

$a3: \text{swSentPkts} := \text{swSentPkts} \cup \{\text{pkt}\}$
 $a1: \text{swOutgoingPk} := \text{swOutgoingPk} \setminus \{\text{pkt}\}$
 $\mapsto \text{pt}\}$
 $a2: \text{secureChan} := \text{secureChan} \cup \{\text{msg} \mapsto \text{sw}\}$

end

Event sw_sendPcktALL *(ordinary)* $\hat{=}$

send each pkt in the ALL queue to all interface, not including the incoming interface

any

pkt
 sws
 sw
 ahd

where

$g0: \text{sw} \in \text{switches}$
 $g1: \text{sws} \subseteq \text{switches}$
 $g2: \text{sws} = \text{switches} \setminus \{\text{sw}\}$
 $g3: \text{pkt} \in \text{PACKET}$
 $g4: \text{ahd} \in \text{HEADER}$
to make a header for the packet
 $g41: \text{pkt} \mapsto \text{ahd} \in \text{pHeader1}$

g5: $sw \in dom(swIPk)$
 g6: $pkt \in swIncomingPk$
 g7: $sw \mapsto pkt \in swIPk$
 swIncomingPk
then
 a4: $dataChan := dataChan \cup (\{pkt\} \times sws)$
 a5: $swSentPkts := swSentPkts \cup \{pkt\}$
 a2: $swIPk := swIPk \setminus \{sw \mapsto pkt\}$
 but not necessarily swIncomingPk := swIncomingPk $\setminus \{pkt\}$
 a3: $swIncomingPk := swIncomingPk \setminus \{pkt\}$
end

Event sw_sendPckt2sw *(ordinary)* $\hat{=}$

a switch sends a packet to another switch via the data channel

any

sw
 pk
 dsw ANY destination switche

where

g0: $sw \in switches$
 g1: $dsw \in switches$
 g2: $dsw \neq sw$
 g3: $pk \in PACKET$
 g4: $pk \in swIncomingPk$
 g5: $sw \in dom(swIPk)$
 g6: $sw \mapsto pk \in swIPk$
 swIncomingPk

then

a4: $swSentPkts := swSentPkts \cup \{pk\}$
 a3: $dataChan := dataChan \cup \{pk \mapsto sw\}$
 dsw
 a2: $swIPk := swIPk \setminus \{sw \mapsto pk\}$
 but not necessarily swIncomingPk := swIncomingPk $\setminus \{pk\}$ // $\mapsto pt$
 a1: $swIncomingPk := swIncomingPk \setminus \{pk\}$

end

Event sw_newFTentry *(ordinary)* $\hat{=}$

a new entry is added to the flow table

any

sw
 ne
 nh

```

    msg aas
  where
    g0:   $sw \in switches$ 
    g1:   $ne \in ENTRY$ 
    g2:   $ne \notin dom(flowTable)$ 
    g3:   $nh \in HEADER$ 
    g6:   $msg \in MESSAGES$ 
    g7:   $msg \mapsto sw \in swIncomingMsg$ 
    g8:   $(msg \mapsto AddE) \in msgType$ 
  then
    a3:   $eHeader1(ne) := nh$ 
        @a4 actions(ne) := aas
    a1:   $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$ 
    a2:   $flowTable(ne) := sw$ 
         $\cup \{ne\}$ 
  end
Event sw_modFTentry <ordinary>  $\hat{=}$ 

```

modifies an entry of the FT according to the actions of received packet

any

```

    sw
    ne
    oe
    nh
    msg aas
  where
    g0:   $sw \in switches$ 
    g1:   $msg \in MESSAGES$ 
    g2:   $(msg \mapsto sw) \in swIncomingMsg$ 
    g3:   $(msg \mapsto ModE) \in msgType$ 
    g4:   $ne \in ENTRY$ 
    g5:   $ne \notin dom(flowTable)$ 
    g6:   $ne \notin dom(eHeader1)$ 
    g8:   $oe \in ENTRY$ 
    g9:   $oe \in dom(flowTable)$ 
    g10:  $oe \neq ne$ 
    g11:  $nh \in HEADER$ 
        nheader
        @g12 aas  $\subseteq ACTION$  // actions actions(ne) = aas
  then

```

a4: $flowTable := \{oe\} \triangleleft (flowTable \cup \{ne \mapsto sw\})$
 $:= (flowTable \setminus \{oe\}) \cup \{ne\}$
a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
a2: $eHeader1 := \{oe\} \triangleleft (eHeader1 \cup \{ne \mapsto nh\})$
@a3 actions $:= \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$

end

Event $sw_delFTentry$ $\langle ordinary \rangle \hat{=}$

delete an entry ed from the flow table

any

sw

ed

msg

where

g0: $sw \in switches$
g6: $msg \in MESSAGES$
g7: $msg \mapsto sw \in swIncomingMsg$
g8: $(msg \mapsto DelE) \in msgType$
g5: $ed \in ENTRY \wedge ed \in dom(flowTable)$

then

a4: $flowTable := \{ed\} \triangleleft flowTable$
a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
a2: $eHeader1 := \{ed\} \triangleleft eHeader1$

end

Event $sw_rcvDataPk$ $\langle ordinary \rangle \hat{=}$

a switch receives a data pk from controller

any

sw

msg

pk

where

g0: $sw \in switches$
g2: $msg \in MESSAGES$
g3: $msg \mapsto sw \in swIncomingMsg$
g4: $(msg \mapsto PKOut) \in msgType$
g1: $pk \in PACKET$
g6: $(msg \mapsto pk) \in msgPk$
g7: $pk \notin swIncomingPk$
g10: $sw \mapsto pk \notin swIPk$

then

a3: $swIncomingPk := swIncomingPk \cup \{pk\}$

a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$

a2: $swIPk := swIPk \cup \{sw \mapsto pk\}$

end

Event `sw_getStatus` *<ordinary>* $\hat{=}$

the controler asks for a swith status

any

swid

pkt

msg

msgt

nmsg

nmsgt

where

g0: $swid \in SW_ID$

g1: $swid \in dom(swStatus)$

g61: $(msg \mapsto swid) \in secureChan$

g2: $pkt \in PACKET$

the switch builds a packet with its status and sends it to the controler via the secure Chaannel

g3: $msg \in MESSAGES$

g4: $msgt \in MESSGTYPE$

g5: $msgt = askStatus$

g6: $msg \mapsto msgt \in msgType$

g7: $nmsg \in MESSAGES$

g8: $nmsgt \in MESSGTYPE$

g9: $nmsgt = Status$

g10: $(nmsg \mapsto nmsgt) \in msgType$

$swStatus(swid)$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$

a2: $swOutgoingMsg := swOutgoingMsg \cup \{nmsg\}$

with the state os the swithc $\{swStatus(swid)\}$

end

Event `sw_emitMsg` *<ordinary>* $\hat{=}$

a switch sends one of its message to the controller

any

sw

msg

where

g0: $sw \in switches$

g1: $msg \in MESSAGES$

g2: $msg \in swOutgoingMsg$
then
a1: $swOutgoingMsg := swOutgoingMsg \setminus \{msg\}$
a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$
end
Event $ctl_havePacket$ $\langle ordinary \rangle \hat{=}$
 simulate the disposal of packets
any
 pkt
where
g1: $pkt \in PACKET$
g2: $pkt \notin ctlOutgoingPk$
then
a1: $ctlOutgoingPk := ctlOutgoingPk \cup \{pkt\}$
end
Event $ctl_emitPkt$ $\langle ordinary \rangle \hat{=}$
 the controler emits one of its pending packets, on the port portid of the switch swid, through a msg
any
 swid
 pkt
 msg
 ahd
where
g0: $swid \in switches$
g1: $pkt \in PACKET$
g2: $ctlOutgoingPk \neq \emptyset$
g3: $pkt \in ctlOutgoingPk$
 one of the pakt to be sent on the sw
g4: $msg \in MESSG$
 to build a msg with the pkt
g5: $ahd \in HEADER$
 a header for the packet
then
a5: $ctlOutgoingPk := ctlOutgoingPk \setminus \{pkt\}$
a0: $msgType(msg) := PKOut$
 the controler emit a msg with PKOut
a3: $secureChan := secureChan \cup \{msg \mapsto swid\}$
 emission on the appropriate channel
a4: $ctlSentPkts := ctlSentPkts \cup \{pkt\}$
a1: $msgPk(msg) := pkt$

```

    a2: pHeader1(pkt) := ahd
end
Event ctl_rcvPacketIn ⟨ordinary⟩ ≐
    the controler receives a packet from a switch swid which previously received it on its port portid, and was
    unmatched
    any
        swid
        pkt
        msg
    where
        g0: swid ∈ switches
        g1: pkt ∈ PACKET
        g4: msg ∈ MSG
        g5: (msg ↦ PKIn) ∈ msgType
        g6: (msg ↦ pkt) ∈ msgPk
        g8: (msg ↦ swid) ∈ secureChan
        to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn
    then
        a1: secureChan := secureChan \ {msg ↦ swid}
        a2: ctlIncomingPk := ctlIncomingPk ∪ {pkt}
        (pkt):= swid
    end
Event ctl_rcvBarrierRp ⟨ordinary⟩ ≐
    any
        swid
        pkt
        msg
    where
        g0: swid ∈ switches
        g1: pkt ∈ PACKET
        g4: msg ∈ MSG
        g7: (msg ↦ BarrierR) ∈ msgType
        Barrier Response
        g8: (msg ↦ pkt) ∈ msgPk
        g5: (msg ↦ swid) ∈ secureChan
        to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn
    then
        a1: secureChan := secureChan \ {msg ↦ swid}
    end
Event ctl_rcvStatus ⟨ordinary⟩ ≐

```

any

swid

pkt

msg

whereg0: $swid \in switches$ g1: $pkt \in PACKET$ g4: $msg \in MESSG$ g5: $(msg \mapsto Status) \in msgType$ g6: $(msg \mapsto pkt) \in msgPk$ g8: $msg \mapsto swid \in secureChan$ **then**a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$ **end****Event** ctl_askStatusMsg *(ordinary)* $\hat{=}$ **any**

sw

msg

whereg0: $sw \in switches$ g1: $msg \in MESSG$ **then**a1: $msgType(msg) := askStatus$

status request

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$ **end****Event** ctl_askBarrier *(ordinary)* $\hat{=}$ **any**

sw

msg

whereg0: $sw \in switches$ g1: $msg \in MESSG$ **then**a1: $msgType(msg) := BarrierQ$

Barrier reQuest

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$ **end****END**

MACHINE GblModel0_1

REFINES GblModel0

SEES EnvCtx1

VARIABLES

switches set of switches ID

swIPk

swOPk

swIncomingPk each switch has a set of incoming packets

swOutgoingPk each switch has a set of outgoing packets

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and should be sent to controller

swStatus

ctlOutgoingPk controller outgoing packets

ctlSentPkts

swSentPkts all packets sent by the switches

ctlIncomingPk controller incoming packets

flowTable a switch has a flow table, it is a set of entries

secureChan a secure channel between switch and controller

dataChan data channel between the switches

eHeader1 entry header

pHeader1 packet header

msgType the msg type

msgPk

the msg packet

————— new variables

actionsQueues the queues of packet for each action

actions actions of an entry

swPorts switches now have ports

msgPt the msg port

rswIncomingPk now we associate a port with each (pack) for delivery

rswOutgoingPk now we associate a port with each (pack) for delivery

rDataChan refined data channel

rCtlOutgoingPk refined ctlOutgoingPk

rCtlIncomingPk refined incoming Pk

INVARIANTS

ii10: $swPorts \in switches \rightarrow \mathbb{P}(PORTID_ACTION)$

- ii20:** $msgPt \in MSG \mapsto PORTID_ACTION$
 each msg has now a port
- ii30:** $rswIncomingPk \in (PACKET \times PORTID_ACTION) \leftrightarrow switches$
- ii40:** $dom(rswIncomingPk^{-1}[switches]) \subseteq swIncomingPk$
 inclusion should be like that since, we may have the packets on several ports !
- ii50:** $rswOutgoingPk \in (PACKET \times PORTID_ACTION) \leftrightarrow switches$
 hard to establish invariant binding with $rswOutgoingPk \in switches \mapsto \mathbb{P}(PACKET \times PORTID_ACTION)$
- ii60:** $dom(rswOutgoingPk^{-1}[switches]) \subseteq swOutgoingPk$
 $swOutgoingPk = dom(rswOutgoingPk[switches])$ // inclusion should be like that since, we may have the packets on several ports !
- ii70:** $rDataChan \in (PACKET \times SW_ID) \mapsto PORTID_ACTION$
- ii80:** $dataChan \subseteq dom(rDataChan)$
 inclusion should be like that since, we may have the packets on several ports !
- ii90:** $rCtlOutgoingPk \in (PACKET \times PORTID_ACTION) \mapsto SW_ID$
- ii100:** $ctlOutgoingPk \subseteq dom(dom(rCtlOutgoingPk))$
- ii110:** $rCtlIncomingPk \in (PACKET \times PORTID_ACTION) \mapsto SW_ID$
- ii120:** $ctlIncomingPk \subseteq dom(dom(rCtlIncomingPk))$
- ii130:** $actionsQueues \in PORTID_ACTION \mapsto \mathbb{P}(PACKET)$
 set of packets for each action ; the action will be applied to the packets
- ii140:** $actions \in ENTRY \mapsto \mathbb{P}(PORTID_ACTION)$
- ii150:** $dom(actions) = dom(flowTable)$

EVENTS

Initialisation (extended)

begin

- a1:** $switches := \emptyset$
- a2:** $swIncomingMsg := \emptyset$
- a3:** $swOutgoingMsg := \emptyset$
- a4:** $ctlIncomingPk := \emptyset$
- a5:** $ctlOutgoingPk := \emptyset$
- a6:** $ctlSentPkts := \emptyset$
- a8:** $swSentPkts := \emptyset$
- a9:** $flowTable := \emptyset$
- a10:** $swIPk := \emptyset$
- a11:** $swIncomingPk := \emptyset$
- a12:** $swOPk := \emptyset$
- a13:** $swOutgoingPk := \emptyset$
- a14:** $secureChan := \emptyset$
- a15:** $dataChan := \emptyset$

```

a16: eHeader1 := ∅
a17: pHeader1 := ∅
a18: swStatus := ∅
a19: mesgType := ∅
a20: mesgPk := ∅
aa1: swPorts := ∅
aa2: mesgPt := ∅
aa3: rswIncomingPk := ∅
aa4: rswOutgoingPk := ∅
aa5: rDataChan := ∅
aa6: rCtlOutgoingPk := ∅
aa7: rCtlIncomingPk := ∅
aa8: actionsQueues := PORTID_ACTION × {∅}
    each queue is empty
aa9: actions := ∅
end
Event new_switch ⟨ordinary⟩ ≐
    a new switch
extends new_switch
any
    sw
    st
    swps each sw has ports (linked to other switches)
where
    g0: sw ∈ SW_ID
    g1: sw ∉ switches
    g2: st ∈ SW_STATE
    gg0: swps ⊆ PORTID_ACTION
    gg1: swps ≠ ∅
then
    a1: switches := switches ∪ {sw}
    a2: swStatus(sw) := st
        @a3 swIPk(sw) := ∅
        @a4 swOPk(sw) := ∅
    aa0: swPorts(sw) := swps
end
Event sw_rcv_machingPkt ⟨ordinary⟩ ≐
    a switch receives a packet (from another switch) which header matches with a flow table entry
extends sw_rcv_machingPkt
any

```

sw
 pkt
 $swpk$
 ahd msg theActions theQueues theQueuesDash
 pt
theActions
theQueues
pkpts
theQueuesDash now a port is specified

where

$g0$: $sw \in switches$
 $g1$: $pkt \in PACKET$
 $g2$: $(pkt \mapsto sw) \in dataChan$
 $g3$: $ahd \in HEADER$
 $g4$: $pkt \in dom(pHeader1)$
 $g5$: $ahd = pHeader1(pkt)$
 $g6$: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd)$
 $g7$: $swpk \subseteq PACKET$
 $g8$: $sw \in dom(swIPk)$
 $g9$: $sw \mapsto pkt \notin swIPk$
 $gg1$: $pt \in PORTID_ACTION$
 $gg2$: $sw \in dom(swPorts)$
 $gg3$: $pt \in swPorts(sw)$
 $gg4$: $((pkt \mapsto sw) \mapsto pt) \in rDataChan$
 $gg5$: $sw \in ran(rswIncomingPk)$
 $sw \in dom(rswIncomingPk)$
 $gg6$: $(pkt \mapsto pt) \notin dom(rswIncomingPk)$
 $(pkt \mapsto pt) \notin rswIncomingPk(sw)$
 $gg7$: $theActions \subseteq PORTID_ACTION$
 $gg8$: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd) \wedge theActions = actions(ee)$
the actions of the matching entry, to be applied
 $gg9$: $theQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
 $gg10$: $theQueues = theActions \triangleleft actionsQueues$
the queues of the current actions
 $gg11$: $theQueuesDash \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
 $gg12$: $theQueuesDash = theActions \triangleleft actionsQueues$
 $gg13$: $pkpts \subseteq PACKET \times PORTID_ACTION$
 $gg14$: $pkpts = rswIncomingPk^{-1}[\{sw\}] \cup \{pkt \mapsto pt\}$

then

a3: $swIncomingPk := swIncomingPk \cup \{pkt\}$
a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
a2: $swIPk := swIPk \cup \{sw \mapsto pkt\}$
aa1: $rDataChan := rDataChan \setminus \{(pkt \mapsto sw) \mapsto pt\}$
aa2: $rswIncomingPk := rswIncomingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$
 $(sw) := pkpts$
aa3: $actionsQueues := theQueuesDash \cup (\bigcup aa \cdot (aa \in PORTID_ACTION \wedge aa \in theActions \wedge$
 $aa \in dom(theQueues)) | \{aa \mapsto (theQueues(aa) \cup \{pkt\})\})$
 add pkt to all actionqueue

end

Event $sw_rcv_unmachingPkt$ *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

extends $sw_rcv_unmachingPkt$

any

sw

pkt

ahd

pt now a port is specified

pkpts

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g2: $(pkt \mapsto sw) \in dataChan$

g3: $pkt \in dom(pHeader1)$

g4: $ahd \in HEADER$

g5: $ahd = pHeader1(pkt)$

g6: $\forall ee \cdot (((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \Rightarrow (eHeader1(ee) \neq ahd))$

does not match any entry

gg1: $pt \in PORTID_ACTION$

gg2: $pt \in swPorts(sw)$

gg3: $((pkt \mapsto sw) \mapsto pt) \in rDataChan$

gg4: $pkpts \subseteq PACKET \times PORTID_ACTION$

gg5: $sw \in ran(rswOutgoingPk)$

$sw \in dom(rswOutgoingPk)$

@gg6 $pkpts = rswOutgoingPk(sw) \cup \{pkt \mapsto pt\}$

then

a3: $swOutgoingPk := swOutgoingPk \cup \{pkt\}$

a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$

a2: $swOPk := swOPk \cup \{sw \mapsto pkt\}$

aa1: $rDataChan := rDataChan \setminus \{(pkt \mapsto sw) \mapsto pt\}$

aa2: $rswOutgoingPk := rswOutgoingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$

$rswOutgoingPk(sw) := pkpts//$ in this case the Pk should be sent to the controller

end

Event sw_rcv_Msg $\langle ordinary \rangle \hat{=}$

$swIncomingMsg := swIncomingMsg \cup \{msg \mapsto sw\}$

extends sw_rcv_Msg

any

sw

msg

where

g0: $sw \in switches$

g3: $msg \in MESSAGES$

g61: $msg \mapsto sw \in secureChan$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto sw\}$

a2: $swIncomingMsg := swIncomingMsg \cup \{msg \mapsto sw\}$

end

Event $sw_sndPk2ctrl$ $\langle ordinary \rangle \hat{=}$

a switch emits a msg with an unmached packets to the controller /!\ TO BE REFINED with ORDERING

extends $sw_sndPk2ctrl$

any

sw

pkt

msg

pt now a port is specified

pkpts

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g5: $pkt \in swOutgoingPk$

g6: $msg \in MESSAGES$

g7: $(msg \mapsto PKIn) \in msgType$

g8: $(msg \mapsto pkt) \in msgPk$

gg1: $pt \in PORTID_ACTION$

gg2: $sw \in dom(swPorts)$

gg3: $pt \in swPorts(sw)$

gg4: $(msg \mapsto pt) \in msgPt$

now mesg has port

gg5: $sw \in ran(rswOutgoingPk)$

$sw \in dom(rswOutgoingPk)$

$gg6: ((pkt \mapsto pt) \mapsto sw) \in rswOutgoingPk$
 $(pkt \mapsto pt) \in rswOutgoingPk(sw)$
 $gg7: pkpts \subseteq PACKET \times PORTID_ACTION$
 $@gg7 \text{ pkpts} = rswOutgoingPk(sw) \setminus \{pkt \mapsto pt\}$

then

$a3: swSentPkts := swSentPkts \cup \{pkt\}$
 $a1: swOutgoingPk := swOutgoingPk \setminus \{pkt \mapsto pt\}$
 $a2: secureChan := secureChan \cup \{msg \mapsto sw\}$
 $aa1: rswOutgoingPk := \{(pkt \mapsto pt) \mapsto sw\} \setminus rswOutgoingPk$
 $\text{rswOutgoingPk}(sw) := \text{pkpts}$

end

Event $sw_sendPcktALL$ *(ordinary)* $\hat{=}$

send each pkt in the ALL queue to all interface, not including the incoming interface

extends $sw_sendPcktALL$

any

pkt
 sws
 sw
 ahd

where

$g0: sw \in switches$
 $g1 \text{ } pkt \in swOutgoingPk$
 $g1: sws \subseteq switches$
 $g2: sws = switches \setminus \{sw\}$
 $g3: pkt \in PACKET$
 $g4: ahd \in HEADER$
 to make a header for the packet
 $g41: pkt \mapsto ahd \in pHeader1$
 $g5: sw \in dom(swIPk)$
 $g6: pkt \in swIncomingPk$
 $g7: sw \mapsto pkt \in swIPk$
 $swIncomingPk$
 $gg1: sw \in switches$
 $gg2: (pkt \mapsto sw) \in dataChan$
 $gg3: (pkt \mapsto sw) \notin dom(rDataChan)$
 $gg4: ALL \in dom(actionsQueues)$
 tge port for Broadcasting
 $gg5: actionsQueues(ALL) \neq \emptyset$

gg6: $pkt \in PACKET \wedge pkt \in actionsQueues(ALL)$
 thtat is pk should be broadcast

then

a4: $dataChan := dataChan \cup (\{pkt\} \times sws)$
a5: $swSentPkts := swSentPkts \cup \{pkt\}$
a2: $swIPk := swIPk \setminus \{sw \mapsto pkt\}$
 but not necessarily $swIncomingPk := swIncomingPk \setminus \{pkt\}$
a3: $swIncomingPk := swIncomingPk \setminus \{pkt\}$
aa1: $rDataChan(pkt \mapsto sw) := ALL$
 $Brdo := Broad \cup (\{pkt\} \times PORTID_ACTION)$
 remain update of actionsQueues(ALL) TODO here

end

Event $sw_sendPckt2sw$ (ordinary) $\hat{=}$

a switch sends a paxket to another swithc via the data channel

extends $sw_sendPckt2sw$

any

sw
 pk
 dsw ANY destination switche
 pt
 $pkpts$

where

g0: $sw \in switches$
g1: $dsw \in switches$
g2: $dsw \neq sw$
g3: $pk \in PACKET$
g4: $pk \in swIncomingPk$
g5: $sw \in dom(swIPk)$
g6: $sw \mapsto pk \in swIPk$
 $swIncomingPk$
gg1: $pt \in PORTID_ACTION$
gg2: $pt \in swPorts(sw)$
gg3: $sw \in ran(rswIncomingPk)$
 $sw \in dom(rswIncomingPk)$
gg4: $((pk \mapsto pt) \mapsto sw) \in rswIncomingPk$
 $\in rswIncomingPk(sw)$
gg5: $(pk \mapsto sw) \notin dom(rDataChan)$
gg6: $pkpts \subseteq PACKET \times PORTID_ACTION$
 $@gg8$ $pkpts = \{pk \mapsto pt\} \Leftarrow rswIncomingPk // rswIncomingPk(sw) \setminus \{pk \mapsto pt\}$

then

```

a4: swSentPkts := swSentPkts ∪ {pk}
a3: dataChan := dataChan ∪ {pk ↦ sw}
    dsw
a2: swIPk := swIPk \ {sw ↦ pk}
    but not necessarily swIncomingPk := swIncomingPk \ {pk} // ↦ pt}
a1: swIncomingPk := swIncomingPk \ {pk}
aa1: rswIncomingPk := {(pk ↦ pt) ↦ sw} \ rswIncomingPk
    // rswIncomingPk(sw) := pkpts
aa2: rDataChan(pk ↦ sw) := pt

```

end

Event *sw_newFTentry* ⟨ordinary⟩ $\hat{=}$

a new entry is added to the flow table

extends *sw_newFTentry*

any

```

sw
ne
nh
msg aas
aas

```

where

```

g0: sw ∈ switches
g1: ne ∈ ENTRY
g2: ne ∉ dom(flowTable)
g3: nh ∈ HEADER
g6: msg ∈ MESG
g7: msg ↦ sw ∈ swIncomingMsg
g8: (msg ↦ AddE) ∈ msgType
gg1: aas ⊆ PORTID_ACTION
    actions

```

then

```

a3: eHeader1(ne) := nh
    @a4 actions(ne) := aas
a1: swIncomingMsg := swIncomingMsg \ {msg ↦ sw}
a2: flowTable(ne) := sw
    ∪ {ne}
aa2: actions(ne) := aas

```

end

Event *sw_modFTentry* ⟨ordinary⟩ $\hat{=}$

modifies an entry of the FT according to the actions of received packet

extends *sw_modFTentry*

any

sw
ne
oe
nh
msg *aas*
aas

where

g0: $sw \in switches$
g1: $msg \in MESSAGES$
g2: $(msg \mapsto sw) \in swIncomingMsg$
g3: $(msg \mapsto Mode) \in msgType$
g4: $ne \in ENTRY$
g5: $ne \notin dom(flowTable)$
g6: $ne \notin dom(eHeader1)$
 @*g7* $ne \notin dom(actions)$
g8: $oe \in ENTRY$
g9: $oe \in dom(flowTable)$
g10: $oe \neq ne$
g11: $nh \in HEADER$
nheader
 @*g12* $aas \subseteq ACTION // actions\ actions(ne) = aas$
gg7: $ne \notin dom(actions)$
g12: $aas \subseteq PORTID_ACTION$
 $actions\ actions(ne) = aas$

then

a4: $flowTable := \{oe\} \triangleleft (flowTable \cup \{ne \mapsto sw\})$
 $:= (flowTable \setminus \{oe\}) \cup \{ne\}$
a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
a2: $eHeader1 := \{oe\} \triangleleft (eHeader1 \cup \{ne \mapsto nh\})$
 @*a3* $actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$
aa3: $actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$

end

Event *sw_delFTentry* *<ordinary>* $\hat{=}$

delete an entry *ed* from the flow table

extends *sw_delFTentry*

any

sw
ed
msg

where

g0: $sw \in switches$
 g6: $msg \in MESSAGES$
 g7: $msg \mapsto sw \in swIncomingMsg$
 g8: $(msg \mapsto DelE) \in msgType$
 g5: $ed \in ENTRY \wedge ed \in dom(flowTable)$

then

a4: $flowTable := \{ed\} \triangleleft flowTable$
 a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
 a2: $eHeader1 := \{ed\} \triangleleft eHeader1$
 @a1 $flowTable := flowTable - \{ed\}$
 @a3 $actions := \{ed\} \triangleleft actions$
 aa3: $actions := \{ed\} \triangleleft actions$

end

Event $sw_rcvDataPk$ (ordinary) $\hat{=}$

a switch receives a data pk

extends $sw_rcvDataPk$

any

sw
 msg
 pk
 pt

where

g0: $sw \in switches$
 g2: $msg \in MESSAGES$
 g3: $msg \mapsto sw \in swIncomingMsg$
 g4: $(msg \mapsto PKOut) \in msgType$
 g1: $pk \in PACKET$
 g6: $(msg \mapsto pk) \in msgPk$
 g7: $pk \notin swIncomingPk$
 g10: $sw \mapsto pk \notin swIPk$
 gg1: $pt \in PORTID_ACTION$
 gg2: $sw \in dom(swPorts)$
 gg3: $pt \in swPorts(sw)$
 @gg6 $sw \in ran(rswIncomingPk) // \in dom(rswIncomingPk)$
 @gg8 $(pk \mapsto pt) \notin dom(rswIncomingPk) // (pk \mapsto pt) \notin rswIncomingPk(sw)$
 @gg9 $pkpts \subseteq PACKET \times PORTID_ACTION$
 @gg8 $pkpts = // pkpts = rswIncomingPk(sw) \cup \{pk \mapsto pt\}$

then

a3: $swIncomingPk := swIncomingPk \cup \{pk\}$

a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
a2: $swIPk := swIPk \cup \{sw \mapsto pk\}$
aa1: $rswIncomingPk := rswIncomingPk \cup \{(pk \mapsto pt) \mapsto sw\}$
 $rswIncomingPk(sw) := pkpts$

end

Event $sw_getStatus$ $\langle ordinary \rangle \hat{=}$

the controler asks for a swith status

extends $sw_getStatus$

any

$swid$
 pkt
 msg
 $msgt$
 $nmsg$
 $nmsgt$

where

g0: $swid \in SW_ID$
g1: $swid \in dom(swStatus)$
g61: $(msg \mapsto swid) \in secureChan$
g2: $pkt \in PACKET$
the switch builds a packet with its status and sends it to the controler via the secure Chaannel
g3: $msg \in MESSAGES$
g4: $msgt \in MESSGTYPE$
g5: $msgt = askStatus$
g6: $msg \mapsto msgt \in msgType$
g7: $nmsg \in MESSAGES$
g8: $nmsgt \in MESSGTYPE$
g9: $nmsgt = Status$
g10: $(nmsg \mapsto nmsgt) \in msgType$

$swStatus(swid)$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$
a2: $swOutgoingMsg := swOutgoingMsg \cup \{nmsg\}$
with the state os the swithc $\{swStatus(swid)\}$

end

Event $sw_emitMsg$ $\langle ordinary \rangle \hat{=}$

a switch sends one of its message to the controller

extends $sw_emitMsg$

any

sw

msg

where

g0: $sw \in switches$

g1: $msg \in MMSG$

g2: $msg \in swOutgoingMsg$

then

a1: $swOutgoingMsg := swOutgoingMsg \setminus \{msg\}$

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

end

Event `ctl_havePacket` $\langle ordinary \rangle \hat{=}$

simulate the disposal of packets

extends `ctl_havePacket`

any

pkt

sw

pt

where

g1: $pkt \in PACKET$

g2: $pkt \notin ctlOutgoingPk$

gg1: $sw \in switches$

gg2: $pt \in PORTID_ACTION$

gg3: $sw \in dom(swPorts)$

gg4: $pt \in swPorts(sw)$

then

a1: $ctlOutgoingPk := ctlOutgoingPk \cup \{pkt\}$

aa1: $rCtlOutgoingPk(pkt \mapsto pt) := sw$

end

Event `ctl_emitPkt` $\langle ordinary \rangle \hat{=}$

the controler emits one of its pending packets, on the port portid of the switch swid, through a msg

extends `ctl_emitPkt`

any

swid

pkt

msg

ahd

pt

where

g0: $swid \in switches$

g1: $pkt \in PACKET$

g2: $ctlOutgoingPk \neq \emptyset$

g3: $pkt \in ctlOutgoingPk$
 one of the pakt to be sent on the sw
g4: $msg \in MESSG$
 to build a mesg with the pkt
g5: $ahd \in HEADER$
 a header for the packet
gg2: $pt \in PORTID_ACTION$
gg3: $pt \in swPorts(swid)$
gg4: $((pkt \mapsto pt) \mapsto swid) \in rCtlOutgoingPk$
then
a5: $ctlOutgoingPk := ctlOutgoingPk \setminus \{pkt\}$
a0: $msgType(msg) := PKOut$
 the controler emit a msg with PKOut
a3: $secureChan := secureChan \cup \{msg \mapsto swid\}$
 emission on the appropriate channel
a4: $ctlSentPkts := ctlSentPkts \cup \{pkt\}$
a1: $msgPk(msg) := pkt$
a2: $pHeader1(pkt) := ahd$
aa4: $rCtlOutgoingPk := rCtlOutgoingPk \setminus \{(pkt \mapsto pt) \mapsto swid\}$
end

Event $ctl_rcvPacketIn$ *(ordinary)* $\hat{=}$

the controler receives a packet from a switch $swid$ which previously received it on its port $portid$, and was unmatched

extends $ctl_rcvPacketIn$

any

$swid$

pkt

msg

pt

where

g0: $swid \in switches$

g1: $pkt \in PACKET$

g4: $msg \in MESSG$

g5: $(msg \mapsto PKIn) \in msgType$

g6: $(msg \mapsto pkt) \in msgPk$

g8: $(msg \mapsto swid) \in secureChan$

to be refined in $unmacth... \{(pkt \mapsto pt) \mapsto sw\} +++ PkIn$

gg2: $pt \in PORTID_ACTION$

gg7: $(msg \mapsto pt) \in msgPt$

then

```

a1: secureChan := secureChan \ {msg ↦ swid}
a2: ctlIncomingPk := ctlIncomingPk ∪ {pkt}
    (pkt):= swid
aa1: rCtlIncomingPk(pkt ↦ pt) := swid
end
Event ctl_rcvBarrierRp ⟨ordinary⟩ ≐
extends ctl_rcvBarrierRp
any
    swid
    pkt
    msg
where
g0: swid ∈ switches
g1: pkt ∈ PACKET
g4: msg ∈ MESG
g7: (msg ↦ BarrierR) ∈ mesgType
    Barrier Response
g8: (msg ↦ pkt) ∈ mesgPk
g5: (msg ↦ swid) ∈ secureChan
    to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn
then
a1: secureChan := secureChan \ {msg ↦ swid}
end
Event ctl_rcvStatus ⟨ordinary⟩ ≐
extends ctl_rcvStatus
any
    swid
    pkt
    msg
where
g0: swid ∈ switches
g1: pkt ∈ PACKET
g4: msg ∈ MESG
g5: (msg ↦ Status) ∈ mesgType
g6: (msg ↦ pkt) ∈ mesgPk
g8: msg ↦ swid ∈ secureChan
then
a1: secureChan := secureChan \ {msg ↦ swid}
end

```

```

Event ctl_askStatusMsg (ordinary)  $\hat{=}$ 
extends ctl_askStatusMsg
  any
    sw
    msg
  where
    g0: sw  $\in$  switches
    g1: msg  $\in$  MESG
  then
    a1: msgType(msg) := askStatus
      status request
    a2: secureChan := secureChan  $\cup$  {msg  $\mapsto$  sw}
  end
Event ctl_askBarrier (ordinary)  $\hat{=}$ 
extends ctl_askBarrier
  any
    sw
    msg
  where
    g0: sw  $\in$  switches
    g1: msg  $\in$  MESG
  then
    a1: msgType(msg) := BarrierQ
      Barrier reQuest
    a2: secureChan := secureChan  $\cup$  {msg  $\mapsto$  sw}
  end
END

```

MACHINE GblModel0_1_1

REFINES GblModel0_1

SEES EnvCtx1_1

VARIABLES

switches set of switches ID

swIncomingPk each switch has a set of incoming packets

swOutgoingPk each switch has a set of outgoing packets

swIPk

swOPk

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and
should be sent to controller

swStatus

ctlOutgoingPk controller outgoing packets

ctlSentPkts

swSentPkts all packets sent by the switches

ctlIncomingPk controller incoming packets

flowTable a switch has a flow table, it is a set of entries

secureChan

a secure channel between switch and controller

broadCChan // a secure broadcast channel

dataChan

data channel between the switches

actionsQueues // the queues of packet for each action

eHeader1

entry header

actions // actions of an entry

pHeader1 packet header

msgType the msg type

msgPk

the msg packet

new variables

actionsQueues the queues of packet for each action

actions actions of an entry

swPorts switches now have ports

msgPt the msg port

rswIncomingPk now we associate a port with each (pack) for delivery

rswOutgoingPk
 now we associate a port with each (pack) fo delivery
 rBroadcChan
 rDataChan
 rCtlOutgoingPk
 rCtlIncomingPk
 new variables
 — new variables —
 macSrc MAC source address,
 macDst MAC destination address,
 macType MAC type,
 IpSrc IP source address,
 IpDst IP destination address,
 IpProto IP protocol,
 TpSrcPt transport source port,
 TpDstPt transport destination port
 switchesIP the set of IP of connected switches (bijection with switches)
 ctlIP controller'IO
 ctlMac contraller's MAC
 switchesMac the MacAdr of switches : each switch has a mac address

INVARIANTS

- i1: $macSrc \in PACKET \leftrightarrow MACADR$
- i2: $macDst \in PACKET \leftrightarrow MACADR$
- i3: $macType \in PACKET \leftrightarrow MACTYPE$
- i4: $IpSrc \in PACKET \leftrightarrow IPADR$
- i5: $IpDst \in PACKET \leftrightarrow IPADR$
- i6: $IpProto \in PACKET \leftrightarrow IPPROTO$
- i7: $TpSrcPt \in PACKET \leftrightarrow PORTID_ACTION$
- i8: $TpDstPt \in PACKET \leftrightarrow PORTID_ACTION$
- i0: $switchesIP \in switches \rightarrow IPADR$
 injection
- i13: $switchesMac \in switches \rightarrow MACADR$
- i11: $ctlIP \in IPADR$
- i12: $ctlMac \in MACADR$

EVENTS

Initialisation (extended)

begin

a1: *switches* := \emptyset
a2: *swIncomingMsg* := \emptyset
a3: *swOutgoingMsg* := \emptyset
a4: *ctlIncomingPk* := \emptyset
a5: *ctlOutgoingPk* := \emptyset
a6: *ctlSentPkts* := \emptyset
a8: *swSentPkts* := \emptyset
a9: *flowTable* := \emptyset
a10: *swIPk* := \emptyset
a11: *swIncomingPk* := \emptyset
a12: *swOPk* := \emptyset
a13: *swOutgoingPk* := \emptyset
a14: *secureChan* := \emptyset
a15: *dataChan* := \emptyset
a16: *eHeader1* := \emptyset
a17: *pHeader1* := \emptyset
a18: *swStatus* := \emptyset
a19: *mesgType* := \emptyset
a20: *mesgPk* := \emptyset
aa1: *swPorts* := \emptyset
aa2: *mesgPt* := \emptyset
aa3: *rswIncomingPk* := \emptyset
aa4: *rswOutgoingPk* := \emptyset
aa5: *rDataChan* := \emptyset
aa6: *rCtlOutgoingPk* := \emptyset
aa7: *rCtlIncomingPk* := \emptyset
aa8: *actionsQueues* := $PORTID_ACTION \times \{\emptyset\}$
 each queue is empty
aa9: *actions* := \emptyset
aaa1: *macSrc* := $PACKET \times \{DummyMac\}$
aaa2: *macDst* := $PACKET \times \{DummyMac\}$
aaa3: *macType* := $PACKET \times \{DummyMacType\}$
aaa4: *IpSrc* := $PACKET \times \{DummyIP\}$
aaa5: *IpDst* := $PACKET \times \{DummyIP\}$
aaa6: *IpProto* := $PACKET \times \{DummyProto\}$
aaa7: *TpSrcPt* := $PACKET \times \{LOCAL\}$
aaa8: *TpDstPt* := $PACKET \times \{LOCAL\}$
aaa9: *switchesIP* := \emptyset
aaa10: *ctlIP* := *DummyIP*
aaa11: *ctlMac* := *DummyMac*

```

    aaa12: switchesMac := ∅
end
Event new_switch ⟨ordinary⟩ ≐
    a new switch has its swId, IP and mac
extends new_switch
any
    sw
    st
    swps each sw has ports (linked to other switches)
    nIp new fresh Ip
    nMac
where
    g0: sw ∈ SW_ID
    g1: sw ∉ switches
    g2: st ∈ SW_STATE
    gg0: swps ⊆ PORTID_ACTION
    gg1: swps ≠ ∅
    gggg1: nIp ∈ IPADR
    gggg2: nIp ∉ ran(switchesIP)
        fresh IP
    gggg3: sw ↦ nIp ∉ switchesIP
    gggg4: nMac ∈ MACADR
    gggg5: nMac ∉ ran(switchesMac)
    gggg6: sw ↦ nMac ∉ switchesMac
then
    a1: switches := switches ∪ {sw}
    a2: swStatus(sw) := st
        @a3 swIPk(sw) := ∅
        @a4 swOPk(sw) := ∅
    aa0: swPorts(sw) := swps
    aaaa1: switchesIP(sw) := nIp
    aaaa2: switchesMac(sw) := nMac
end
Event sw_rcv_machingPkt ⟨ordinary⟩ ≐
    a switch receives a packet (from another switch) which header matches with a flow table entry
extends sw_rcv_machingPkt
any
    sw
    pkt
    swpk

```


ahd msg theActions theQueues theQueuesDash
pt
theActions
theQueues
pkpts
theQueuesDash now a port is specified

where

g0: $sw \in switches$
g1: $pkt \in PACKET$
g2: $(pkt \mapsto sw) \in dataChan$
g3: $ahd \in HEADER$
g4: $pkt \in dom(pHeader1)$
g5: $ahd = pHeader1(pkt)$
g6: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd)$
g7: $swpk \subseteq PACKET$
g8: $sw \in dom(swIPk)$
g9: $sw \mapsto pkt \notin swIPk$
gg1: $pt \in PORTID_ACTION$
gg2: $sw \in dom(swPorts)$
gg3: $pt \in swPorts(sw)$
gg4: $((pkt \mapsto sw) \mapsto pt) \in rDataChan$
gg5: $sw \in ran(rswIncomingPk)$
 $sw \in dom(rswIncomingPk)$
gg6: $(pkt \mapsto pt) \notin dom(rswIncomingPk)$
 $(pkt \mapsto pt) \notin rswIncomingPk(sw)$
gg7: $theActions \subseteq PORTID_ACTION$
gg8: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd) \wedge theActions = actions(ee)$
the actions of the matching entry, to be applied
gg9: $theQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
gg10: $theQueues = theActions \triangleleft actionsQueues$
the queues of the current actions
gg11: $theQueuesDash \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
gg12: $theQueuesDash = theActions \triangleleft actionsQueues$
gg13: $pkpts \subseteq PACKET \times PORTID_ACTION$
gg14: $pkpts = rswIncomingPk^{-1}[\{sw\}] \cup \{pkt \mapsto pt\}$

then

a3: $swIncomingPk := swIncomingPk \cup \{pkt\}$
a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
a2: $swIPk := swIPk \cup \{sw \mapsto pkt\}$

aa1: $rDataChan := rDataChan \ \{(pkt \mapsto sw) \mapsto pt\}$
aa2: $rswIncomingPk := rswIncomingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$
 $(sw) := pkpts$
aa3: $actionsQueues := theQueuesDash \cup (\bigcup aa. (aa \in PORTID_ACTION \wedge aa \in theActions \wedge$
 $aa \in dom(theQueues)) | \{aa \mapsto (theQueues(aa) \cup \{pkt\})\})$
 add pkt to all actionqueue

end

Event sw_rcv_unmachingPkt *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

extends sw_rcv_unmachingPkt

any

sw
 pkt
 ahd
 pt now a port is specified
 $pkpts$

where

g0: $sw \in switches$
g1: $pkt \in PACKET$
g2: $(pkt \mapsto sw) \in dataChan$
g3: $pkt \in dom(pHeader1)$
g4: $ahd \in HEADER$
g5: $ahd = pHeader1(pkt)$
g6: $\forall ee. (((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \Rightarrow (eHeader1(ee) \neq ahd))$
 does not match any entry
gg1: $pt \in PORTID_ACTION$
gg2: $pt \in swPorts(sw)$
gg3: $((pkt \mapsto sw) \mapsto pt) \in rDataChan$
gg4: $pkpts \subseteq PACKET \times PORTID_ACTION$
gg5: $sw \in ran(rswOutgoingPk)$
 $sw \in dom(rswOutgoingPk)$
 $@gg6 \text{ } pkpts = rswOutgoingPk(sw) \cup \{pkt \mapsto pt\}$

then

a3: $swOutgoingPk := swOutgoingPk \cup \{pkt\}$
a1: $dataChan := dataChan \ \{pkt \mapsto sw\}$
a2: $swOPk := swOPk \cup \{sw \mapsto pkt\}$
aa1: $rDataChan := rDataChan \ \{(pkt \mapsto sw) \mapsto pt\}$
aa2: $rswOutgoingPk := rswOutgoingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$
 $rswOutgoingPk(sw) := pkpts //$ in this case the Pk should be sent to the controller

end

Event `sw_rcv_Msg` *(ordinary)* $\hat{=}$

extends `sw_rcv_Msg`

any

sw

msg

where

g0: $sw \in switches$

g3: $msg \in MESSAGES$

g61: $msg \mapsto sw \in secureChan$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto sw\}$

a2: $swIncomingMsg := swIncomingMsg \cup \{msg \mapsto sw\}$

end

Event `sw_sndPk2ctrl` *(ordinary)* $\hat{=}$

a switch emits a msg with an unmached packets to the controller /!\ TO BE REFINED with ORDERING

extends `sw_sndPk2ctrl`

any

sw

pkt

msg

pt now a port is specified

pkpts

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g5: $pkt \in swOutgoingPk$

g6: $msg \in MESSAGES$

g7: $(msg \mapsto PKIn) \in msgType$

g8: $(msg \mapsto pkt) \in msgPk$

gg1: $pt \in PORTID_ACTION$

gg2: $sw \in dom(swPorts)$

gg3: $pt \in swPorts(sw)$

gg4: $(msg \mapsto pt) \in msgPt$

now mesg has port

gg5: $sw \in ran(rswOutgoingPk)$

$sw \in dom(rswOutgoingPk)$

gg6: $((pkt \mapsto pt) \mapsto sw) \in rswOutgoingPk$

$(pkt \mapsto pt) \in rswOutgoingPk(sw)$

gg7: $pkpts \subseteq PACKET \times PORTID_ACTION$

@*gg7* $pkpts = rswOutgoingPk(sw) \setminus \{pkt \mapsto pt\}$

then

a3: $swSentPkts := swSentPkts \cup \{pkt\}$
a1: $swOutgoingPk := swOutgoingPk \setminus \{pkt\}$
 $\mapsto pt\}$
a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$
aa1: $rswOutgoingPk := \{(pkt \mapsto pt) \mapsto sw\} \setminus rswOutgoingPk$
 $rswOutgoingPk(sw) := pkpts$

end

Event $sw_sendPcktALL$ *(ordinary)* $\hat{=}$

send each pkt in the ALL queue to all interface, not including the incoming interface

extends $sw_sendPcktALL$

any

pkt
 sws
 sw
 ahd

where

g0: $sw \in switches$
g1 $pkt \in swOutgoingPk$
g1: $sws \subseteq switches$
g2: $sws = switches \setminus \{sw\}$
g3: $pkt \in PACKET$
g4: $ahd \in HEADER$
to make a header for the packet
g41: $pkt \mapsto ahd \in pHeader1$
g5: $sw \in dom(swIPk)$
g6: $pkt \in swIncomingPk$
g7: $sw \mapsto pkt \in swIPk$
 $swIncomingPk$
gg1: $sw \in switches$
gg2: $(pkt \mapsto sw) \in dataChan$
gg3: $(pkt \mapsto sw) \notin dom(rDataChan)$
gg4: $ALL \in dom(actionsQueues)$
tge port for Broadcasting
gg5: $actionsQueues(ALL) \neq \emptyset$
gg6: $pkt \in PACKET \wedge pkt \in actionsQueues(ALL)$
ththat is pk should be broadcast

then

a4: $dataChan := dataChan \cup (\{pkt\} \times sws)$
a5: $swSentPkts := swSentPkts \cup \{pkt\}$

a2: $swIPk := swIPk \setminus \{sw \mapsto pkt\}$
 but not necessarily $swIncomingPk := swIncomingPk \setminus \{pkt\}$
 a3: $swIncomingPk := swIncomingPk \setminus \{pkt\}$
 aa1: $rDataChan(pkt \mapsto sw) := ALL$
 $Brdo := Broad \cup (\{pkt\} \times PORTID_ACTION)$
 remain update of actionsQueues(ALL) TODO here

end

Event $sw_sendPckt2sw$ (ordinary) $\hat{=}$

a switch sends a paxket to another swithc via the data channel

extends $sw_sendPckt2sw$

any

sw
 pk
 dsw ANY destination swithe
 pt
 $pkpts$

where

g0: $sw \in switches$
 g1: $dsw \in switches$
 g2: $dsw \neq sw$
 g3: $pk \in PACKET$
 g4: $pk \in swIncomingPk$
 g5: $sw \in dom(swIPk)$
 g6: $sw \mapsto pk \in swIPk$
 $swIncomingPk$
 gg1: $pt \in PORTID_ACTION$
 gg2: $pt \in swPorts(sw)$
 gg3: $sw \in ran(rswIncomingPk)$
 $sw \in dom(rswIncomingPk)$
 gg4: $((pk \mapsto pt) \mapsto sw) \in rswIncomingPk$
 $\in rswIncomingPk(sw)$
 gg5: $(pk \mapsto sw) \notin dom(rDataChan)$
 gg6: $pkpts \subseteq PACKET \times PORTID_ACTION$
 $\textcircled{gg8} \text{ } pkpts = \{pk \mapsto pt\} \triangleleft rswIncomingPk // rswIncomingPk(sw) \setminus \{pk \mapsto pt\}$

then

a4: $swSentPkts := swSentPkts \cup \{pk\}$
 a3: $dataChan := dataChan \cup \{pk \mapsto sw\}$
 dsw
 a2: $swIPk := swIPk \setminus \{sw \mapsto pk\}$
 but not necessarily $swIncomingPk := swIncomingPk \setminus \{pk\} // \mapsto pt\}$

```

a1:  $swIncomingPk := swIncomingPk \setminus \{pk\}$ 
aa1:  $rswIncomingPk := \{(pk \mapsto pt) \mapsto sw\} \setminus rswIncomingPk$ 
    //  $rswIncomingPk(sw) := pkpts$ 
aa2:  $rDataChan(pk \mapsto sw) := pt$ 

```

end

Event $sw_newFTentry$ $\langle ordinary \rangle \hat{=}$

a new entry is added to the flow table

extends $sw_newFTentry$

any

```

sw
ne
nh
msg aas
aas

```

where

```

g0:  $sw \in switches$ 
g1:  $ne \in ENTRY$ 
g2:  $ne \notin dom(flowTable)$ 
g3:  $nh \in HEADER$ 
g6:  $msg \in MMSG$ 
g7:  $msg \mapsto sw \in swIncomingMsg$ 
g8:  $(msg \mapsto AddE) \in msgType$ 
gg1:  $aas \subseteq PORTID\_ACTION$ 

```

actions

then

```

a3:  $eHeader1(ne) := nh$ 
    @a4 actions(ne) := aas
a1:  $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$ 
a2:  $flowTable(ne) := sw$ 
     $\cup \{ne\}$ 
aa2:  $actions(ne) := aas$ 

```

end

Event $sw_modFTentry$ $\langle ordinary \rangle \hat{=}$

modifies an entry of the FT according to the actions of received packet

extends $sw_modFTentry$

any

```

sw
ne
oe
nh

```

```

    msg aas
    aas
where
    g0:  sw ∈ switches
    g1:  msg ∈ MESSAGES
    g2:  (msg ↦ sw) ∈ swIncomingMsg
    g3:  (msg ↦ Mode) ∈ msgType
    g4:  ne ∈ ENTRY
    g5:  ne ∉ dom(flowTable)
    g6:  ne ∉ dom(eHeader1)
        @g7 ne ∉ dom(actions)
    g8:  oe ∈ ENTRY
    g9:  oe ∈ dom(flowTable)
    g10: oe ≠ ne
    g11: nh ∈ HEADER
        nheader
        @g12 aas ⊆ ACTION // actions actions(ne) = aas
    gg7: ne ∉ dom(actions)
    g12: aas ⊆ PORTID_ACTION
        actions actions(ne) = aas
then
    a4: flowTable := {oe} ⋈ (flowTable ∪ {ne ↦ sw})
        := (flowTable \ {oe}) ∪ {ne}
    a1: swIncomingMsg := swIncomingMsg \ {msg ↦ sw}
    a2: eHeader1 := {oe} ⋈ (eHeader1 ∪ {ne ↦ nh})
        @a3 actions := {oe} ⋈ (actions ∪ {ne ↦ aas})
    aa3: actions := {oe} ⋈ (actions ∪ {ne ↦ aas})
end

```

Event sw_delFTentry ⟨ordinary⟩ ≐

delete an entry ed from the flow table

extends sw_delFTentry

any

```

    sw
    ed
    msg

```

where

```

    g0:  sw ∈ switches
    g6:  msg ∈ MESSAGES
    g7:  msg ↦ sw ∈ swIncomingMsg
    g8:  (msg ↦ DelE) ∈ msgType

```

```

    g5:  ed ∈ ENTRY ∧ ed ∈ dom(flowTable)
then
    a4:  flowTable := {ed} ◁ flowTable
    a1:  swIncomingMsg := swIncomingMsg \ {msg ↦ sw}
    a2:  eHeader1 := {ed} ◁ eHeader1
        @a1 flowTable := flowTable − {ed}
        @a3 actions := {ed} ◁ actions
    aa3: actions := {ed} ◁ actions
end
Event sw_rcvDataPk (ordinary) ≐
    a switch receives a data pk
extends sw_rcvDataPk
any
    sw
    msg
    pk
    pt
where
    g0:  sw ∈ switches
    g2:  msg ∈ MSG
    g3:  msg ↦ sw ∈ swIncomingMsg
    g4:  (msg ↦ PKOut) ∈ msgType
    g1:  pk ∈ PACKET
    g6:  (msg ↦ pk) ∈ msgPk
    g7:  pk ∉ swIncomingPk
    g10: sw ↦ pk ∉ swIPk
    gg1: pt ∈ PORTID_ACTION
    gg2: sw ∈ dom(swPorts)
    gg3: pt ∈ swPorts(sw)
        @gg6 sw ∈ ran(rswIncomingPk) // ∈ dom(rswIncomingPk)
        @gg8 (pk ↦ pt) ∉ dom(rswIncomingPk) // (pk ↦ pt) ∉ rswIncomingPk(sw)
        @gg9 pkpts ⊆ PACKET × PORTID_ACTION
        @gg8 pkpts = // pkpts = rswIncomingPk(sw) ∪ {pk ↦ pt}
then
    a3:  swIncomingPk := swIncomingPk ∪ {pk}
    a1:  swIncomingMsg := swIncomingMsg \ {msg ↦ sw}
    a2:  swIPk := swIPk ∪ {sw ↦ pk}
    aa1: rswIncomingPk := rswIncomingPk ∪ {(pk ↦ pt) ↦ sw}
        rswIncomingPk(sw) := pkpts
end

```


Event `sw_getStatus` $\langle \text{ordinary} \rangle \hat{=}$

the controler asks for a swith status

extends `sw_getStatus`

any

swid

pkt

msg

msgt

nmsg

nmsgt

where

g0: $swid \in SW_ID$

g1: $swid \in dom(swStatus)$

g61: $(msg \mapsto swid) \in secureChan$

g2: $pkt \in PACKET$

the switch builds a packet with its status and sends it to the controler via the secure Chaannel

g3: $msg \in MESSG$

g4: $msgt \in MESSGTYPE$

g5: $msgt = askStatus$

g6: $msg \mapsto msgt \in msgType$

g7: $nmsg \in MESSG$

g8: $nmsgt \in MESSGTYPE$

g9: $nmsgt = Status$

g10: $(nmsg \mapsto nmsgt) \in msgType$

$swStatus(swid)$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$

a2: $swOutgoingMsg := swOutgoingMsg \cup \{nmsg\}$

with the state os the swithc $\{swStatus(swid)\}$

end

Event `sw_emitMsg` $\langle \text{ordinary} \rangle \hat{=}$

a switch sends one of its message to the controller

extends `sw_emitMsg`

any

sw

msg

where

g0: $sw \in switches$

g1: $msg \in MESSG$

g2: $msg \in swOutgoingMsg$

then

a1: $swOutgoingMsg := swOutgoingMsg \setminus \{msg\}$

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

end

Event ctl_havePacket $\langle \text{ordinary} \rangle \hat{=}$

simulate the disposal of packets

extends ctl_havePacket

any

pkt

sw

pt

where

g1: $pkt \in PACKET$

g2: $pkt \notin ctlOutgoingPk$

gg1: $sw \in switches$

gg2: $pt \in PORTID_ACTION$

gg3: $sw \in dom(swPorts)$

gg4: $pt \in swPorts(sw)$

then

a1: $ctlOutgoingPk := ctlOutgoingPk \cup \{pkt\}$

aa1: $rCtlOutgoingPk(pkt \mapsto pt) := sw$

end

Event ctl_emitPkt $\langle \text{ordinary} \rangle \hat{=}$

the controller emits one of its pending packets, on the port portid of the switch swid, through a msg

extends ctl_emitPkt

any

swid

pkt

msg

ahd

pt

macsrc

macdst

ips

ipd

iproto

srcPt

dstPt

where

g0: $swid \in switches$

g1: $pkt \in PACKET$
 g2: $ctlOutgoingPk \neq \emptyset$
 g3: $pkt \in ctlOutgoingPk$
 one of the pakt to be sent on the sw
 g4: $msg \in MESSG$
 to build a mesg with the pkt
 g5: $ahd \in HEADER$
 a header for the packet
 gg2: $pt \in PORTID_ACTION$
 gg3: $pt \in swPorts(swid)$
 gg4: $((pkt \mapsto pt) \mapsto swid) \in rCtlOutgoingPk$
 ggg1: $macsrc \in MACADR$
 ggg2: $macdst \in MACADR$
 ggg3: $ips \in IPADR$
 ggg4: $ipd \in IPADR$
 ggg5: $iproto \in IPPROTO$
 ggg6: $srcPt \in PORTID_ACTION$
 ggg7: $dstPt \in PORTID_ACTION$
 ggg8: $ips = ctlIP$
 ggg9: $swid \in dom(switchesIP)$
 ggg9,1: $ipd = switchesIP(swid)$
 ggg10: $swid \in dom(switchesMac)$
 ggg10,1: $macdst = switchesMac(swid)$
 ggg11: $macsrc = ctlMac$

then

a5: $ctlOutgoingPk := ctlOutgoingPk \setminus \{pkt\}$
 a0: $msgType(msg) := PKOut$
 the controler emit a msg with PKOut
 a3: $secureChan := secureChan \cup \{msg \mapsto swid\}$
 emission on the appropriate channel
 a4: $ctlSentPkts := ctlSentPkts \cup \{pkt\}$
 a1: $msgPk(msg) := pkt$
 a2: $pHeader1(pkt) := ahd$
 aa4: $rCtlOutgoingPk := rCtlOutgoingPk \setminus \{(pkt \mapsto pt) \mapsto swid\}$
 aaa1: $macSrc(pkt) := macsrc$
 mac src of the contriller
 aaa2: $macDst(pkt) := macdst$
 aaa3: $IpSrc(pkt) := ips$
 aaa4: $IpDst(pkt) := ipd$
 ip src of the ctl

aaa5: $IpProto(pkt) := ipproto$
 aaa6: $TpSrcPt(pkt) := srcPt$
 aaa7: $TpDstPt(pkt) := dstPt$

end

Event ctl_rcvPacketIn $\langle \text{ordinary} \rangle \hat{=}$

the controller receives a packet from a switch swid which previously received it on its port portid, and was unmatched

extends ctl_rcvPacketIn

any

swid
pkt
msg
pt

where

g0: $swid \in switches$
 g1: $pkt \in PACKET$
 g4: $msg \in MESSG$
 g5: $(msg \mapsto PKIn) \in msgType$
 g6: $(msg \mapsto pkt) \in msgPk$
 g8: $(msg \mapsto swid) \in secureChan$
 to be refined in unmacth...{(pkt \mapsto pt) \mapsto sw} +++ PkIn
 gg2: $pt \in PORTID_ACTION$
 gg7: $(msg \mapsto pt) \in msgPt$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$
 a2: $ctlIncomingPk := ctlIncomingPk \cup \{pkt\}$
 (pkt):= swid
 aa1: $rCtlIncomingPk(pkt \mapsto pt) := swid$

end

Event ctl_rcvBarrierRp $\langle \text{ordinary} \rangle \hat{=}$

extends ctl_rcvBarrierRp

any

swid
pkt
msg

where

g0: $swid \in switches$
 g1: $pkt \in PACKET$
 g4: $msg \in MESSG$

```

g7:  (msg ↦ BarrierR) ∈ msgType
      Barrier Response
g8:  (msg ↦ pkt) ∈ msgPk
g5:  (msg ↦ swid) ∈ secureChan
      to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn
then
  a1: secureChan := secureChan \ {msg ↦ swid}
end
Event ctl_rcvStatus ⟨ordinary⟩ ≐
extends ctl_rcvStatus
any
  swid
  pkt
  msg
where
  g0:  swid ∈ switches
  g1:  pkt ∈ PACKET
  g4:  msg ∈ MSG
  g5:  (msg ↦ Status) ∈ msgType
  g6:  (msg ↦ pkt) ∈ msgPk
  g8:  msg ↦ swid ∈ secureChan
then
  a1: secureChan := secureChan \ {msg ↦ swid}
end
Event ctl_askStatusMsg ⟨ordinary⟩ ≐
extends ctl_askStatusMsg
any
  sw
  msg
where
  g0:  sw ∈ switches
  g1:  msg ∈ MSG
then
  a1: msgType(msg) := askStatus
      status request
  a2: secureChan := secureChan ∪ {msg ↦ sw}
end
Event ctl_askBarrier ⟨ordinary⟩ ≐
extends ctl_askBarrier

```

```
any
  sw
  msg
where
  g0: sw ∈ switches
  g1: msg ∈ MESG
then
  a1: msgType(msg) := BarrierQ
  Barrier reQuest
  a2: secureChan := secureChan ∪ {msg ↦ sw}
end
END
```

MACHINE GblModel0_2

REFINES GblModel0_1_1

SEES EnvCtx1_2

VARIABLES

switches set of switches ID

swIPk

swOPk

swIncomingPk each switch has a set of incoming packets

swOutgoingPk each switch has a set of outgoing packets

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and should be sent to controller

swStatus

ctlOutgoingPk controller outgoing packets

ctlSentPkts

swSentPkts all packets sent by the switches

ctlIncomingPk controller incoming packets

flowTable a switch has a flow table, it is a set of entries

secureChan

a secure channel between switch and controller

broadCChan // a secure broadcast channel

dataChan data channel between the switches

actionsQueues the queues of packet for each action

eHeader1 entry header

pHeader1 packet header

actions actions of an entry

msgType the message type

msgPk

macSrc MAC source address,

macDst MAC destination address,

macType MAC type,

IpSrc IP source address,

IpDst IP destination address,

IpProto IP protocol,

TpSrcPt transport source port,

TpDstPt transport destination port

switchesIP

switchesMac
 ctlIP controller'IO
 ctlMac
 contraller's MAC
 switches IP Id
 the mesg packet
 new variables
 swPorts switches now have ports
 mesgPt the mesg port
 rswIncomingPk now we associate a port with each (pack) for delivery
 rswOutgoingPk now we associate a port with each (pack) fo delivery
 rDataChan
 rCtlOutgoingPk
 rCtlIncomingPk additional variables
 msgPriority SecureChan now msgs may have a priority

INVARIANTS

iii10: $msgPriority \in MSG \leftrightarrow MSG_PRIORITY$

EVENTS

Initialisation (extended)

begin

a1: $switches := \emptyset$
 a2: $swIncomingMsg := \emptyset$
 a3: $swOutgoingMsg := \emptyset$
 a4: $ctlIncomingPk := \emptyset$
 a5: $ctlOutgoingPk := \emptyset$
 a6: $ctlSentPkts := \emptyset$
 a8: $swSentPkts := \emptyset$
 a9: $flowTable := \emptyset$
 a10: $swIPk := \emptyset$
 a11: $swIncomingPk := \emptyset$
 a12: $swOPk := \emptyset$
 a13: $swOutgoingPk := \emptyset$
 a14: $secureChan := \emptyset$
 a15: $dataChan := \emptyset$
 a16: $eHeader1 := \emptyset$
 a17: $pHeader1 := \emptyset$
 a18: $swStatus := \emptyset$
 a19: $mesgType := \emptyset$
 a20: $mesgPk := \emptyset$


```

aa1: swPorts :=  $\emptyset$ 
aa2: mesgPt :=  $\emptyset$ 
aa3: rswIncomingPk :=  $\emptyset$ 
aa4: rswOutgoingPk :=  $\emptyset$ 
aa5: rDataChan :=  $\emptyset$ 
aa6: rCtlOutgoingPk :=  $\emptyset$ 
aa7: rCtlIncomingPk :=  $\emptyset$ 
aa8: actionsQueues := PORTID_ACTION  $\times$   $\{\emptyset\}$ 
    each queue is empty
aa9: actions :=  $\emptyset$ 
aaa1: macSrc := PACKET  $\times$   $\{\textit{DummyMac}\}$ 
aaa2: macDst := PACKET  $\times$   $\{\textit{DummyMac}\}$ 
aaa3: macType := PACKET  $\times$   $\{\textit{DummyMacType}\}$ 
aaa4: IpSrc := PACKET  $\times$   $\{\textit{DummyIP}\}$ 
aaa5: IpDst := PACKET  $\times$   $\{\textit{DummyIP}\}$ 
aaa6: IpProto := PACKET  $\times$   $\{\textit{DummyProto}\}$ 
aaa7: TpSrcPt := PACKET  $\times$   $\{\textit{LOCAL}\}$ 
aaa8: TpDstPt := PACKET  $\times$   $\{\textit{LOCAL}\}$ 
aaa9: switchesIP :=  $\emptyset$ 
aaa10: ctlIP := DummyIP
aaa11: ctlMac := DummyMac
aaa12: switchesMac :=  $\emptyset$ 
aaa: msgPriority :=  $\emptyset$ 

```

end

Event *new_switch* $\langle \textit{ordinary} \rangle \hat{=}$

a new switch

extends *new_switch*

any

sw

st

swps each sw has ports (linked to other switches)

nIp new fresh Ip

nMac

where

g0: *sw* \in *SW_ID*

g1: *sw* \notin *switches*

g2: *st* \in *SW_STATE*

gg0: *swps* \subseteq *PORTID_ACTION*

gg1: *swps* \neq \emptyset

gggg1: *nIp* \in *IPADR*

gggg2: $nIp \notin \text{ran}(\text{switchesIP})$
 fresh IP
 gggg3: $sw \mapsto nIp \notin \text{switchesIP}$
 gggg4: $nMac \in \text{MACADR}$
 gggg5: $nMac \notin \text{ran}(\text{switchesMac})$
 gggg6: $sw \mapsto nMac \notin \text{switchesMac}$
then

a1: $\text{switches} := \text{switches} \cup \{sw\}$
 a2: $sw\text{Status}(sw) := st$
 @a3 $swIPk(sw) := \emptyset$
 @a4 $swOPk(sw) := \emptyset$
 aa0: $sw\text{Ports}(sw) := swps$
 aaaa1: $\text{switchesIP}(sw) := nIp$
 aaaa2: $\text{switchesMac}(sw) := nMac$

end

Event $sw_rcv_machingPkt$ $\langle \text{ordinary} \rangle \hat{=}$

a switch receives a packet (from another switch) which header matches with a flow table entry

extends $sw_rcv_machingPkt$

any

sw
 pkt
 $swpk$
 ahd msg theActions theQueues theQueuesDash
 pt
 $theActions$
 $theQueues$
 $pkpts$
 $theQueuesDash$ now a port is specified

where

g0: $sw \in \text{switches}$
 g1: $pkt \in \text{PACKET}$
 g2: $(pkt \mapsto sw) \in \text{dataChan}$
 g3: $ahd \in \text{HEADER}$
 g4: $pkt \in \text{dom}(pHeader1)$
 g5: $ahd = pHeader1(pkt)$
 g6: $\exists ee. (((ee \in \text{ENTRY}) \wedge (ee \in \text{dom}(\text{flowTable}))) \wedge (eHeader1(ee) = ahd))$
 g7: $swpk \subseteq \text{PACKET}$
 g8: $sw \in \text{dom}(swIPk)$
 g9: $sw \mapsto pkt \notin swIPk$
 gg1: $pt \in \text{PORTID_ACTION}$

$gg2:$ $sw \in dom(swPorts)$
 $gg3:$ $pt \in swPorts(sw)$
 $gg4:$ $((pkt \mapsto sw) \mapsto pt) \in rDataChan$
 $gg5:$ $sw \in ran(rswIncomingPk)$
 $sw \in dom(rswIncomingPk)$
 $gg6:$ $(pkt \mapsto pt) \notin dom(rswIncomingPk)$
 $(pkt \mapsto pt) \notin rswIncomingPk(sw)$
 $gg7:$ $theActions \subseteq PORTID_ACTION$
 $gg8:$ $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable)) \wedge (eHeader1(ee) = ahd) \wedge theActions = actions(ee))$
the actions of the matching entry, to be applied
 $gg9:$ $theQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
 $gg10:$ $theQueues = theActions \triangleleft actionsQueues$
the queues of the current actions
 $gg11:$ $theQueuesDash \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
 $gg12:$ $theQueuesDash = theActions \triangleleft actionsQueues$
 $gg13:$ $pkpts \subseteq PACKET \times PORTID_ACTION$
 $gg14:$ $pkpts = rswIncomingPk^{-1}[\{sw\}] \cup \{pkt \mapsto pt\}$

then

$a3:$ $swIncomingPk := swIncomingPk \cup \{pkt\}$
 $a1:$ $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
 $a2:$ $swIPk := swIPk \cup \{sw \mapsto pkt\}$
 $aa1:$ $rDataChan := rDataChan \setminus \{(pkt \mapsto sw) \mapsto pt\}$
 $aa2:$ $rswIncomingPk := rswIncomingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$
 $(sw) := pkpts$
 $aa3:$ $actionsQueues := theQueuesDash \cup (\bigcup aa. (aa \in PORTID_ACTION \wedge aa \in theActions \wedge aa \in dom(theQueues)) \{aa \mapsto (theQueues(aa) \cup \{pkt\})\})$
add pkt to all actionqueue

end

Event $sw_rcv_unmachingPkt$ *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

extends $sw_rcv_unmachingPkt$

any

sw
 pkt
 ahd
 pt now a port is specified
 $pkpts$

where

$g0:$ $sw \in switches$

```

g1:  pkt ∈ PACKET
g2:  (pkt ↦ sw) ∈ dataChan
g3:  pkt ∈ dom(pHeader1)
g4:  ahd ∈ HEADER
g5:  ahd = pHeader1(pkt)
g6:  ∀ee.(((ee ∈ ENTRY) ∧ (ee ∈ dom(flowTable))) ⇒ (eHeader1(ee) ≠ ahd))
      does not match any entry
gg1:  pt ∈ PORTID_ACTION
gg2:  pt ∈ swPorts(sw)
gg3:  ((pkt ↦ sw) ↦ pt) ∈ rDataChan
gg4:  pkpts ⊆ PACKET × PORTID_ACTION
gg5:  sw ∈ ran(rswOutgoingPk)
      sw ∈ dom(rswOutgoingPk)
      @gg6 pkpts = rswOutgoingPk(sw) ∪ {pkt ↦ pt}
then
a3:  swOutgoingPk := swOutgoingPk ∪ {pkt}
a1:  dataChan := dataChan \ {pkt ↦ sw}
a2:  swOPk := swOPk ∪ {sw ↦ pkt}
aa1: rDataChan := rDataChan \ {(pkt ↦ sw) ↦ pt}
aa2: rswOutgoingPk := rswOutgoingPk ∪ {(pkt ↦ pt) ↦ sw}
      rswOutgoingPk(sw) := pkpts// in this case the Pk should be sent to the controller
end
Event sw_rcv_Msg ⟨ordinary⟩ ≐
extends sw_rcv_Msg
any
  sw
  msg
where
g0:  sw ∈ switches
g3:  msg ∈ MMSG
g61: msg ↦ sw ∈ secureChan
then
a1:  secureChan := secureChan \ {msg ↦ sw}
a2:  swIncomingMsg := swIncomingMsg ∪ {msg ↦ sw}
end
Event sw_sndPk2ctrl ⟨ordinary⟩ ≐
  a switch emits a msg with an unmached packets to the controller /\ TO BE REFINED with ORDERING
extends sw_sndPk2ctrl
any
  sw

```

pkt

msg

pt now a port is specified

pkpts

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g5: $pkt \in swOutgoingPk$

g6: $msg \in MSG$

g7: $(msg \mapsto PKIn) \in msgType$

g8: $(msg \mapsto pkt) \in msgPk$

gg1: $pt \in PORTID_ACTION$

gg2: $sw \in dom(swPorts)$

gg3: $pt \in swPorts(sw)$

gg4: $(msg \mapsto pt) \in msgPt$

now *msg* has port

gg5: $sw \in ran(rswOutgoingPk)$

$sw \in dom(rswOutgoingPk)$

gg6: $((pkt \mapsto pt) \mapsto sw) \in rswOutgoingPk$

$(pkt \mapsto pt) \in rswOutgoingPk(sw)$

gg7: $pkpts \subseteq PACKET \times PORTID_ACTION$

@*gg7* $pkpts = rswOutgoingPk(sw) \setminus \{pkt \mapsto pt\}$

then

a3: $swSentPkts := swSentPkts \cup \{pkt\}$

a1: $swOutgoingPk := swOutgoingPk \setminus \{pkt$

$\mapsto pt\}$

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

aa1: $rswOutgoingPk := \{(pkt \mapsto pt) \mapsto sw\} \setminus rswOutgoingPk$

$rswOutgoingPk(sw) := pkpts$

end

Event *sw_sendPcktALL* *(ordinary)* $\hat{=}$

send each *pkt* in the *ALL* queue to all interface, not including the incoming interface

extends *sw_sendPcktALL*

any

pkt

sws

sw

ahd

where

$g0: sw \in switches$
 $g1\ pkt \in swOutgoingPk$
 $g1: sws \subseteq switches$
 $g2: sws = switches \setminus \{sw\}$
 $g3: pkt \in PACKET$
 $g4: ahd \in HEADER$
 to make a header for the packet
 $g41: pkt \mapsto ahd \in pHeader1$
 $g5: sw \in dom(swIPk)$
 $g6: pkt \in swIncomingPk$
 $g7: sw \mapsto pkt \in swIPk$
 $swIncomingPk$
 $gg1: sw \in switches$
 $gg2: (pkt \mapsto sw) \in dataChan$
 $gg3: (pkt \mapsto sw) \notin dom(rDataChan)$
 $gg4: ALL \in dom(actionsQueues)$
 tge port for Broadcasting
 $gg5: actionsQueues(ALL) \neq \emptyset$
 $gg6: pkt \in PACKET \wedge pkt \in actionsQueues(ALL)$
 thtat is pk should be broadcast
then
 $a4: dataChan := dataChan \cup (\{pkt\} \times sws)$
 $a5: swSentPkts := swSentPkts \cup \{pkt\}$
 $a2: swIPk := swIPk \setminus \{sw \mapsto pkt\}$
 but not necessarily $swIncomingPk := swIncomingPk \setminus \{pkt\}$
 $a3: swIncomingPk := swIncomingPk \setminus \{pkt\}$
 $aa1: rDataChan(pkt \mapsto sw) := ALL$
 $Brdo := Broad \cup (\{pkt\} \times PORTID_ACTION)$
 remain update of $actionsQueues(ALL)$ TODO here
end

Event $sw_sendPckt2sw$ (ordinary) $\hat{=}$

a switch sends a paxket to another swithc via the data channel

extends $sw_sendPckt2sw$

any

sw

pk

dsw ANY destination switche

pt

$pkpts$

where

```

g0:  sw ∈ switches
g1:  dsw ∈ switches
g2:  dsw ≠ sw
g3:  pk ∈ PACKET
g4:  pk ∈ swIncomingPk
g5:  sw ∈ dom(swIPk)
g6:  sw ↦ pk ∈ swIPk
      swIncomingPk
gg1:  pt ∈ PORTID_ACTION
gg2:  pt ∈ swPorts(sw)
gg3:  sw ∈ ran(rswIncomingPk)
      sw ∈ dom(rswIncomingPk)
gg4:  ((pk ↦ pt) ↦ sw) ∈ rswIncomingPk
      ∈ rswIncomingPk(sw)
gg5:  (pk ↦ sw) ∉ dom(rDataChan)
gg6:  pkpts ⊆ PACKET × PORTID_ACTION
      @gg8 pkpts = {pk ↦ pt} ≪ rswIncomingPk // rswIncomingPk(sw) \ {pk ↦ pt}
then
a4:  swSentPkts := swSentPkts ∪ {pk}
a3:  dataChan := dataChan ∪ {pk ↦ sw}
      dsw
a2:  swIPk := swIPk \ {sw ↦ pk}
      but not necessarily swIncomingPk := swIncomingPk \ {pk} // ↦ pt}
a1:  swIncomingPk := swIncomingPk \ {pk}
aa1: rswIncomingPk := {(pk ↦ pt) ↦ sw} \ rswIncomingPk
      // rswIncomingPk(sw) := pkpts
aa2: rDataChan(pk ↦ sw) := pt
end

```

Event *sw_newFTentry* ⟨ordinary⟩ ≐

a new entry is added to the flow table

extends *sw_newFTentry*

any

```

sw
ne
nh
msg aas
aas

```

where

```

g0:  sw ∈ switches
g1:  ne ∈ ENTRY

```

$g2: ne \notin \text{dom}(\text{flowTable})$
 $g3: nh \in \text{HEADER}$
 $g6: \text{msg} \in \text{MSG}$
 $g7: \text{msg} \mapsto sw \in \text{swIncomingMsg}$
 $g8: (\text{msg} \mapsto \text{AddE}) \in \text{msgType}$
 $gg1: \text{aas} \subseteq \text{PORTID_ACTION}$
 actions
then
 $a3: eHeader1(ne) := nh$
 $@a4 \text{actions}(ne) := \text{aas}$
 $a1: \text{swIncomingMsg} := \text{swIncomingMsg} \setminus \{\text{msg} \mapsto sw\}$
 $a2: \text{flowTable}(ne) := sw$
 $\cup \{ne\}$
 $aa2: \text{actions}(ne) := \text{aas}$

end

Event $\text{sw_modFTentry} \langle \text{ordinary} \rangle \hat{=}$

modifies an entry of the FT according to the actions of received packet

extends sw_modFTentry

any

sw
 ne
 oe
 nh
 $msg \text{ aas}$
 aas

where

$g0: sw \in \text{switches}$
 $g1: \text{msg} \in \text{MSG}$
 $g2: (\text{msg} \mapsto sw) \in \text{swIncomingMsg}$
 $g3: (\text{msg} \mapsto \text{ModE}) \in \text{msgType}$
 $g4: ne \in \text{ENTRY}$
 $g5: ne \notin \text{dom}(\text{flowTable})$
 $g6: ne \notin \text{dom}(eHeader1)$
 $@g7 ne \notin \text{dom}(\text{actions})$
 $g8: oe \in \text{ENTRY}$
 $g9: oe \in \text{dom}(\text{flowTable})$
 $g10: oe \neq ne$
 $g11: nh \in \text{HEADER}$
 nheader
 $@g12 \text{aas} \subseteq \text{ACTION} // \text{actions actions}(ne) = \text{aas}$

$gg7: ne \notin dom(actions)$
 $g12: aas \subseteq PORTID_ACTION$
 $actions\ actions(ne) = aas$
then
 $a4: flowTable := \{oe\} \triangleleft (flowTable \cup \{ne \mapsto sw\})$
 $:= (flowTable \setminus \{oe\}) \cup \{ne\}$
 $a1: swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
 $a2: eHeader1 := \{oe\} \triangleleft (eHeader1 \cup \{ne \mapsto nh\})$
 $\quad @a3\ actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$
 $aa3: actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$
end

Event $sw_delFTentry$ $\langle ordinary \rangle \hat{=}$

delete an entry ed from the flow table

extends $sw_delFTentry$

any

sw

ed

msg

where

$g0: sw \in switches$

$g6: msg \in MESSG$

$g7: msg \mapsto sw \in swIncomingMsg$

$g8: (msg \mapsto DelE) \in msgType$

$g5: ed \in ENTRY \wedge ed \in dom(flowTable)$

then

$a4: flowTable := \{ed\} \triangleleft flowTable$

$a1: swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$

$a2: eHeader1 := \{ed\} \triangleleft eHeader1$

$\quad @a1\ flowTable := flowTable - \{ed\}$

$\quad @a3\ actions := \{ed\} \triangleleft actions$

$aa3: actions := \{ed\} \triangleleft actions$

end

Event $sw_rcvDataPk$ $\langle ordinary \rangle \hat{=}$

a switch receives a data pk

extends $sw_rcvDataPk$

any

sw

msg

pk

pt

where

g0: $sw \in switches$
 g2: $msg \in MESSAGES$
 g3: $msg \mapsto sw \in swIncomingMsg$
 g4: $(msg \mapsto PKOut) \in msgType$
 g1: $pk \in PACKET$
 g6: $(msg \mapsto pk) \in msgPk$
 g7: $pk \notin swIncomingPk$
 g10: $sw \mapsto pk \notin swIPk$
 gg1: $pt \in PORTID_ACTION$
 gg2: $sw \in dom(swPorts)$
 gg3: $pt \in swPorts(sw)$
 @gg6 $sw \in ran(rswIncomingPk) // \in dom(rswIncomingPk)$
 @gg8 $(pk \mapsto pt) \notin dom(rswIncomingPk) // (pk \mapsto pt) \notin rswIncomingPk(sw)$
 @gg9 $pkpts \subseteq PACKET \times PORTID_ACTION$
 @gg8 $pkpts = // pkpts = rswIncomingPk(sw) \cup \{pk \mapsto pt\}$

then

a3: $swIncomingPk := swIncomingPk \cup \{pk\}$
 a1: $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
 a2: $swIPk := swIPk \cup \{sw \mapsto pk\}$
 aa1: $rswIncomingPk := rswIncomingPk \cup \{(pk \mapsto pt) \mapsto sw\}$
 $rswIncomingPk(sw) := pkpts$

end

Event `sw_getStatus` $\langle ordinary \rangle \hat{=}$

the controller asks for a switch status

extends `sw_getStatus`

any

$swid$
 pkt
 msg
 $msgt$
 $nmsg$
 $nmsgt$

where

g0: $swid \in SW_ID$
 g1: $swid \in dom(swStatus)$
 g61: $(msg \mapsto swid) \in secureChan$
 g2: $pkt \in PACKET$

the switch builds a packet with its status and sends it to the controller via the secure Channel

g3: $msg \in MESSAGES$

```

g4:  msgt ∈ MESGTYPE
g5:  msgt = askStatus
g6:  msg ↦ msgt ∈ msgType
g7:  nmsg ∈ MESG
g8:  nmsgt ∈ MESGTYPE
g9:  nmsgt = Status
g10: (nmsg ↦ nmsgt) ∈ msgType
      swStatus(swid)
then
a1:  secureChan := secureChan \ {msg ↦ swid}
a2:  swOutgoingMsg := swOutgoingMsg ∪ {nmsg}
      with the state of the switch {swStatus(swid)}
end
Event sw_emitMsg ⟨ordinary⟩ ≐
      a switch sends one of its message to the controller
extends sw_emitMsg
any
      sw
      msg
where
g0:  sw ∈ switches
g1:  msg ∈ MESG
g2:  msg ∈ swOutgoingMsg
then
a1:  swOutgoingMsg := swOutgoingMsg \ {msg}
a2:  secureChan := secureChan ∪ {msg ↦ sw}
end
Event ctl_havePacket ⟨ordinary⟩ ≐
      simulate the disposal of packets
extends ctl_havePacket
any
      pkt
      sw
      pt
where
g1:  pkt ∈ PACKET
g2:  pkt ∉ ctlOutgoingPk
gg1: sw ∈ switches
gg2: pt ∈ PORTID_ACTION
gg3: sw ∈ dom(swPorts)

```

```

    gg4:  pt ∈ swPorts(sw)
then
    a1:  ctlOutgoingPk := ctlOutgoingPk ∪ {pkt}
    aa1: rCtlOutgoingPk(pkt ↦ pt) := sw
end
Event ctl_emitPkt ⟨ordinary⟩ ≐
    the controler emits one of its pending packets, on the port portid of the switch swid, through a msg
extends ctl_emitPkt
any
    swid
    pkt
    msg
    ahd
    pt
    macsrc
    macdst
    ips
    ipd
    iproto
    srcPt
    dstPt
    pty
where
    g0:  swid ∈ switches
    g1:  pkt ∈ PACKET
    g2:  ctlOutgoingPk ≠ ∅
    g3:  pkt ∈ ctlOutgoingPk
        one of the pakt to be sent on the sw
    g4:  msg ∈ MESG
        to build a mesg with the pkt
    g5:  ahd ∈ HEADER
        a header for the packet
    gg2: pt ∈ PORTID_ACTION
    gg3: pt ∈ swPorts(swid)
    gg4: ((pkt ↦ pt) ↦ swid) ∈ rCtlOutgoingPk
    ggg1: macsrc ∈ MACADR
    ggg2: macdst ∈ MACADR
    ggg3: ips ∈ IPADR
    ggg4: ipd ∈ IPADR
    ggg5: iproto ∈ IPPROTO

```

```

ggg6:  srcPt ∈ PORTID_ACTION
ggg7:  dstPt ∈ PORTID_ACTION
ggg8:  ips = ctlIP
ggg9:  swid ∈ dom(switchesIP)
ggg9,1: ipd = switchesIP(swid)
ggg10: swid ∈ dom(switchesMac)
ggg10,1: macdst = switchesMac(swid)
ggg11: macsrc = ctlMac
gg0:   pty ∈ MSG_PRIORITY
then
a5:   ctlOutgoingPk := ctlOutgoingPk \ {pkt}
a0:   msgType(msg) := PKOut
      the controler emit a msg with PKOut
a3:   secureChan := secureChan ∪ {msg ↦ swid}
      emission on the appropriate channel
a4:   ctlSentPkts := ctlSentPkts ∪ {pkt}
a1:   msgPk(msg) := pkt
a2:   pHeader1(pkt) := ahd
aa4:  rCtlOutgoingPk := rCtlOutgoingPk \ {(pkt ↦ pt) ↦ swid}
aaa1: macSrc(pkt) := macsrc
      mac src of the contriller
aaa2: macDst(pkt) := macdst
aaa3: IpSrc(pkt) := ips
aaa4: IpDst(pkt) := ipd
      ip src of the ctl
aaa5: IpProto(pkt) := iproto
aaa6: TpSrcPt(pkt) := srcPt
aaa7: TpDstPt(pkt) := dstPt
aaaa1: msgPriority(msg) := pty
      now the messsahe has prority
end

```

Event *ctl_rcvPacketIn* ⟨ordinary⟩ $\hat{=}$

the controler receives a packet from a switch *swid* which previously received it on its port *portid*, and was unmatched

extends *ctl_rcvPacketIn*

any

swid

pkt

msg

pt

where

g0: $swid \in switches$
 g1: $pkt \in PACKET$
 g4: $msg \in MESSG$
 g5: $(msg \mapsto PKIn) \in msgType$
 g6: $(msg \mapsto pkt) \in msgPk$
 g8: $(msg \mapsto swid) \in secureChan$
 to be refined in $unmacth...{(pkt \mapsto pt) \mapsto sw} +++ PkIn$
 gg2: $pt \in PORTID_ACTION$
 gg7: $(msg \mapsto pt) \in msgPt$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$
 a2: $ctlIncomingPk := ctlIncomingPk \cup \{pkt\}$
 (pkt):= swid
 aa1: $rCtlIncomingPk(pkt \mapsto pt) := swid$

end

Event $ctl_rcvBarrierRp$ $\langle ordinary \rangle \hat{=}$

extends $ctl_rcvBarrierRp$

any

$swid$
 pkt
 msg

where

g0: $swid \in switches$
 g1: $pkt \in PACKET$
 g4: $msg \in MESSG$
 g7: $(msg \mapsto BarrierR) \in msgType$
 Barrier Response
 g8: $(msg \mapsto pkt) \in msgPk$
 g5: $(msg \mapsto swid) \in secureChan$
 to be refined in $unmacth...{(pkt \mapsto pt) \mapsto sw} +++ PkIn$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$

end

Event $ctl_rcvStatus$ $\langle ordinary \rangle \hat{=}$

extends $ctl_rcvStatus$

any

$swid$
 pkt
 msg

where

g0: $swid \in switches$
 g1: $pkt \in PACKET$
 g4: $msg \in MMSG$
 g5: $(msg \mapsto Status) \in msgType$
 g6: $(msg \mapsto pkt) \in msgPk$
 g8: $msg \mapsto swid \in secureChan$

then

a1: $secureChan := secureChan \setminus \{msg \mapsto swid\}$

end

Event $ctl_askStatusMsg$ $\langle ordinary \rangle \hat{=}$

extends $ctl_askStatusMsg$

any

sw

msg

where

g0: $sw \in switches$
 g1: $msg \in MMSG$

then

a1: $msgType(msg) := askStatus$
 status request
 a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

end

Event $ctl_askBarrier$ $\langle ordinary \rangle \hat{=}$

extends $ctl_askBarrier$

any

sw

msg

where

g0: $sw \in switches$
 g1: $msg \in MMSG$

then

a1: $msgType(msg) := BarrierQ$
 Barrier reQuest
 a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

end

END

MACHINE GblModel0_3

REFINES GblModel0_2

SEES EnvCtx1_2

VARIABLES

switches set of switches ID

swIPk

swOPk

swIncomingPk each switch has a set of incoming packets

swOutgoingPk each switch has a set of outgoing packets

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and should be sent to controller

swStatus

ctlOutgoingPk controller outgoing packets

ctlSentPkts

swSentPkts all packets sent by the switches

ctlIncomingPk controller incoming packets

flowTable a switch has a flow table, it is a set of entries

secureChan

 a secure channel between switch and controller

 broadCChan // a secure broadcast channel

dataChan data channel between the switches

actionsQueues the queues of packet for each action

eHeader1 entry header

pHeader1 packet header

actions actions of an entry

msgType the msg type

msgPk

macSrc MAC source address,

macDst MAC destination address,

macType MAC type,

IpSrc IP source address,

IpDst IP destination address,

IpProto IP protocol,

TpSrcPt transport source port,

TpDstPt transport destination port

switchesIP

switchesMac
 ctlIP controller'IO
 ctlMac
 contraller's MAC
 the mesg packet
 new variables
 swPorts switches now have ports
 mesgPt the mesg port
 rswIncomingPk now we associate a port with each (pack) for delivery
 rswOutgoingPk now we associate a port with each (pack) fo delivery
 rDataChan
 rCtlOutgoingPk
 rCtlIncomingPk additional variables
 msgPriority SecureChan now msgs may have a priority

EVENTS

Initialisation (extended)

begin

a1: *switches* := \emptyset
 a2: *swIncomingMsg* := \emptyset
 a3: *swOutgoingMsg* := \emptyset
 a4: *ctlIncomingPk* := \emptyset
 a5: *ctlOutgoingPk* := \emptyset
 a6: *ctlSentPkts* := \emptyset
 a8: *swSentPkts* := \emptyset
 a9: *flowTable* := \emptyset
 a10: *swIPk* := \emptyset
 a11: *swIncomingPk* := \emptyset
 a12: *swOPk* := \emptyset
 a13: *swOutgoingPk* := \emptyset
 a14: *secureChan* := \emptyset
 a15: *dataChan* := \emptyset
 a16: *eHeader1* := \emptyset
 a17: *pHeader1* := \emptyset
 a18: *swStatus* := \emptyset
 a19: *mesgType* := \emptyset
 a20: *mesgPk* := \emptyset
 aa1: *swPorts* := \emptyset
 aa2: *mesgPt* := \emptyset
 aa3: *rswIncomingPk* := \emptyset

aa4: $rswOutgoingPk := \emptyset$
 aa5: $rDataChan := \emptyset$
 aa6: $rCtlOutgoingPk := \emptyset$
 aa7: $rCtlIncomingPk := \emptyset$
 aa8: $actionsQueues := PORTID_ACTION \times \{\emptyset\}$
 each queue is empty
 aa9: $actions := \emptyset$
 aaa1: $macSrc := PACKET \times \{DummyMac\}$
 aaa2: $macDst := PACKET \times \{DummyMac\}$
 aaa3: $macType := PACKET \times \{DummyMacType\}$
 aaa4: $IpSrc := PACKET \times \{DummyIP\}$
 aaa5: $IpDst := PACKET \times \{DummyIP\}$
 aaa6: $IpProto := PACKET \times \{DummyProto\}$
 aaa7: $TpSrcPt := PACKET \times \{LOCAL\}$
 aaa8: $TpDstPt := PACKET \times \{LOCAL\}$
 aaa9: $switchesIP := \emptyset$
 aaa10: $ctlIP := DummyIP$
 aaa11: $ctlMac := DummyMac$
 aaa12: $switchesMac := \emptyset$
 aaa: $msgPriority := \emptyset$

end

Event new_switch *(ordinary)* $\hat{=}$

a new switch

extends new_switch

any

sw

st

swps each sw has ports (linked to other switches)

nIp new fresh Ip

nMac

where

g0: $sw \in SW_ID$

g1: $sw \notin switches$

g2: $st \in SW_STATE$

gg0: $swps \subseteq PORTID_ACTION$

gg1: $swps \neq \emptyset$

gggg1: $nIp \in IPADR$

gggg2: $nIp \notin ran(swpsIP)$

fresh IP

gggg3: $sw \mapsto nIp \notin switchesIP$

gggg4: $nMac \in MACADR$
 gggg5: $nMac \notin ran(switchesMac)$
 gggg6: $sw \mapsto nMac \notin switchesMac$

then

a1: $switches := switches \cup \{sw\}$
 a2: $swStatus(sw) := st$
 @a3 $swIPk(sw) := \emptyset$
 @a4 $swOPk(sw) := \emptyset$
 aa0: $swPorts(sw) := swps$
 aaaa1: $switchesIP(sw) := nIp$
 aaaa2: $switchesMac(sw) := nMac$

end

Event $sw_rcv_machingPkt$ $\langle ordinary \rangle \hat{=}$

a switch receives a packet (from another switch) which header matches with a flow table entry

extends $sw_rcv_machingPkt$

any

sw
 pkt
 $swpk$
 ahd msg theActions theQueues theQueuesDash
 pt
 $theActions$
 $theQueues$
 $pkpts$
 $theQueuesDash$ now a port is specified

where

g0: $sw \in switches$
 g1: $pkt \in PACKET$
 g2: $(pkt \mapsto sw) \in dataChan$
 g3: $ahd \in HEADER$
 g4: $pkt \in dom(pHeader1)$
 g5: $ahd = pHeader1(pkt)$
 g6: $\exists ee. (((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \wedge (eHeader1(ee) = ahd))$
 g7: $swpk \subseteq PACKET$
 g8: $sw \in dom(swIPk)$
 g9: $sw \mapsto pkt \notin swIPk$
 gg1: $pt \in PORTID_ACTION$
 gg2: $sw \in dom(swPorts)$
 gg3: $pt \in swPorts(sw)$
 gg4: $((pkt \mapsto sw) \mapsto pt) \in rDataChan$

gg5: $sw \in \text{ran}(rswIncomingPk)$
 $sw \in \text{dom}(rswIncomingPk)$
gg6: $(pkt \mapsto pt) \notin \text{dom}(rswIncomingPk)$
 $(pkt \mapsto pt) \notin rswIncomingPk(sw)$
gg7: $theActions \subseteq PORTID_ACTION$
gg8: $\exists ee. ((ee \in ENTRY) \wedge (ee \in \text{dom}(flowTable)) \wedge (eHeader1(ee) = ahd) \wedge theActions = actions(ee))$
the actions of the matching entry, to be applied
gg9: $theQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
gg10: $theQueues = theActions \triangleleft actionsQueues$
the queues of the current actions
gg11: $theQueuesDash \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
gg12: $theQueuesDash = theActions \triangleleft actionsQueues$
gg13: $pkpts \subseteq PACKET \times PORTID_ACTION$
gg14: $pkpts = rswIncomingPk^{-1}[\{sw\}] \cup \{pkt \mapsto pt\}$
then
a3: $swIncomingPk := swIncomingPk \cup \{pkt\}$
a1: $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
a2: $swIPk := swIPk \cup \{sw \mapsto pkt\}$
aa1: $rDataChan := rDataChan \setminus \{(pkt \mapsto sw) \mapsto pt\}$
aa2: $rswIncomingPk := rswIncomingPk \cup \{(pkt \mapsto pt) \mapsto sw\}$
 $(sw) := pkpts$
aa3: $actionsQueues := theQueuesDash \cup (\bigcup aa. (aa \in PORTID_ACTION \wedge aa \in theActions \wedge aa \in \text{dom}(theQueues)) \{aa \mapsto (theQueues(aa) \cup \{pkt\})\})$
add pkt to all actionqueue
end

Event $sw_rcv_unmachingPkt$ *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

extends $sw_rcv_unmachingPkt$

any

sw

pkt

ahd

pt now a port is specified

$pkpts$

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g2: $(pkt \mapsto sw) \in dataChan$

g3: $pkt \in \text{dom}(pHeader1)$

```

g4:  ahd ∈ HEADER
g5:  ahd = pHeader1(pkt)
g6:  ∀ee.(((ee ∈ ENTRY) ∧ (ee ∈ dom(flowTable))) ⇒ (eHeader1(ee) ≠ ahd))
      does not match any entry
gg1:  pt ∈ PORTID_ACTION
gg2:  pt ∈ swPorts(sw)
gg3:  ((pkt ↦ sw) ↦ pt) ∈ rDataChan
gg4:  pkpts ⊆ PACKET × PORTID_ACTION
gg5:  sw ∈ ran(rswOutgoingPk)
      sw ∈ dom(rswOutgoingPk)
      @gg6 pkpts = rswOutgoingPk(sw) ∪ {pkt ↦ pt}
then
a3:  swOutgoingPk := swOutgoingPk ∪ {pkt}
a1:  dataChan := dataChan \ {pkt ↦ sw}
a2:  swOPk := swOPk ∪ {sw ↦ pkt}
aa1: rDataChan := rDataChan \ {(pkt ↦ sw) ↦ pt}
aa2: rswOutgoingPk := rswOutgoingPk ∪ {(pkt ↦ pt) ↦ sw}
      rswOutgoingPk(sw) := pkpts// in this case the Pk should be sent to the controller
end
Event sw_rcv_Msg ⟨ordinary⟩ ≐
extends sw_rcv_Msg
any
  sw
  msg
where
g0:  sw ∈ switches
g3:  msg ∈ MSG
g61: msg ↦ sw ∈ secureChan
then
a1:  secureChan := secureChan \ {msg ↦ sw}
a2:  swIncomingMsg := swIncomingMsg ∪ {msg ↦ sw}
end
Event sw_sndPk2ctrl ⟨ordinary⟩ ≐
  a swith emits a msg with an unmached packets to the controller /\ TO BE REFINED with ORDERING
extends sw_sndPk2ctrl
any
  sw
  pkt
  msg
  pt now a port is specified

```

pkpts

where

g0: $sw \in switches$

g1: $pkt \in PACKET$

g5: $pkt \in swOutgoingPk$

g6: $msg \in MSG$

g7: $(msg \mapsto PKIn) \in msgType$

g8: $(msg \mapsto pkt) \in msgPk$

gg1: $pt \in PORTID_ACTION$

gg2: $sw \in dom(swPorts)$

gg3: $pt \in swPorts(sw)$

gg4: $(msg \mapsto pt) \in msgPt$

now msg has port

gg5: $sw \in ran(rswOutgoingPk)$

$sw \in dom(rswOutgoingPk)$

gg6: $((pkt \mapsto pt) \mapsto sw) \in rswOutgoingPk$

$(pkt \mapsto pt) \in rswOutgoingPk(sw)$

gg7: $pkpts \subseteq PACKET \times PORTID_ACTION$

$@gg7\ pkpts = rswOutgoingPk(sw) \setminus \{pkt \mapsto pt\}$

ggg1: $rswOutgoingPk \neq \emptyset$

rswOutgoingPk is priority

then

a3: $swSentPkts := swSentPkts \cup \{pkt\}$

a1: $swOutgoingPk := swOutgoingPk \setminus \{pkt \mapsto pt\}$

a2: $secureChan := secureChan \cup \{msg \mapsto sw\}$

aa1: $rswOutgoingPk := \{(pkt \mapsto pt) \mapsto sw\} \setminus rswOutgoingPk$

$rswOutgoingPk(sw) := pkpts$

end

Event sw_sendPcktALL *(ordinary)* $\hat{=}$

send each pkt in the ALL queue to all interface, not including the incoming interface

extends sw_sendPcktALL

any

pkt

sws

sw

ahd

where

g0: $sw \in switches$

g1 $pkt \in swOutgoingPk$

g1: $sws \subseteq switches$
g2: $sws = switches \setminus \{sw\}$
g3: $pkt \in PACKET$
g4: $ahd \in HEADER$
 to make a header for the packet
g41: $pkt \mapsto ahd \in pHeader1$
g5: $sw \in dom(swIPk)$
g6: $pkt \in swIncomingPk$
g7: $sw \mapsto pkt \in swIPk$
 swIncomingPk
gg1: $sw \in switches$
gg2: $(pkt \mapsto sw) \in dataChan$
gg3: $(pkt \mapsto sw) \notin dom(rDataChan)$
gg4: $ALL \in dom(actionsQueues)$
 tge port for Broadcasting
gg5: $actionsQueues(ALL) \neq \emptyset$
gg6: $pkt \in PACKET \wedge pkt \in actionsQueues(ALL)$
 thtat is pk should be broadcast
then
a4: $dataChan := dataChan \cup (\{pkt\} \times sws)$
a5: $swSentPkts := swSentPkts \cup \{pkt\}$
a2: $swIPk := swIPk \setminus \{sw \mapsto pkt\}$
 but not necessarily swIncomingPk := swIncomingPk $\setminus \{pkt\}$
a3: $swIncomingPk := swIncomingPk \setminus \{pkt\}$
aa1: $rDataChan(pkt \mapsto sw) := ALL$
 Brdo := Broad $\cup (\{pkt\} \times PORTID_ACTION)$
 remain update of actionsQueues(ALL) TODO here
end

Event sw_sendPckt2sw (ordinary) $\hat{=}$

a switch sends a packet to another switch via the data channel

extends sw_sendPckt2sw

any

sw
 pk
 dsw ANY destination switche
 pt
 $pkpts$

where

g0: $sw \in switches$
g1: $dsw \in switches$

```

g2:  dsw ≠ sw
g3:  pk ∈ PACKET
g4:  pk ∈ swIncomingPk
g5:  sw ∈ dom(swIPk)
g6:  sw ↦ pk ∈ swIPk
      swIncomingPk
gg1:  pt ∈ PORTID_ACTION
gg2:  pt ∈ swPorts(sw)
gg3:  sw ∈ ran(rswIncomingPk)
      sw ∈ dom(rswIncomingPk)
gg4:  ((pk ↦ pt) ↦ sw) ∈ rswIncomingPk
      ∈ rswIncomingPk(sw)
gg5:  (pk ↦ sw) ∉ dom(rDataChan)
gg6:  pkpts ⊆ PACKET × PORTID_ACTION
      @gg8 pkpts = {pk ↦ pt} ≪ rswIncomingPk // rswIncomingPk(sw) \ {pk ↦ pt}
then
a4:  swSentPkts := swSentPkts ∪ {pk}
a3:  dataChan := dataChan ∪ {pk ↦ sw}
      dsw
a2:  swIPk := swIPk \ {sw ↦ pk}
      but not necessarily swIncomingPk := swIncomingPk \ {pk} // ↦ pt}
a1:  swIncomingPk := swIncomingPk \ {pk}
aa1: rswIncomingPk := {(pk ↦ pt) ↦ sw} \ rswIncomingPk
      // rswIncomingPk(sw) := pkpts
aa2: rDataChan(pk ↦ sw) := pt
end

```

Event *sw_newFTentry* ⟨ordinary⟩ ≐

a new entry is added to the flow table

extends *sw_newFTentry*

any

```

sw
ne
nh
msg aas
aas

```

where

```

g0:  sw ∈ switches
g1:  ne ∈ ENTRY
g2:  ne ∉ dom(flowTable)
g3:  nh ∈ HEADER

```



```

g6:  msg ∈ MSG
g7:  msg ↦ sw ∈ swIncomingMsg
g8:  (msg ↦ AddE) ∈ msgType
gg1:  aas ⊆ PORTID_ACTION
      actions
then
a3:  eHeader1(ne) := nh
      @a4 actions(ne) := aas
a1:  swIncomingMsg := swIncomingMsg \ {msg ↦ sw}
a2:  flowTable(ne) := sw
      ∪ {ne}
aa2: actions(ne) := aas
end
Event sw_modFTentry ⟨ordinary⟩ ≐
      modifies an entry of the FT according to the actions of received packet
extends sw_modFTentry

```

any

```

sw
ne
oe
nh
msg aas
aas

```

where

```

g0:  sw ∈ switches
g1:  msg ∈ MSG
g2:  (msg ↦ sw) ∈ swIncomingMsg
g3:  (msg ↦ ModE) ∈ msgType
g4:  ne ∈ ENTRY
g5:  ne ∉ dom(flowTable)
g6:  ne ∉ dom(eHeader1)
      @g7 ne ∉ dom(actions)
g8:  oe ∈ ENTRY
g9:  oe ∈ dom(flowTable)
g10: oe ≠ ne
g11: nh ∈ HEADER
      nheader
      @g12 aas ⊆ ACTION // actions actions(ne) = aas
gg7: ne ∉ dom(actions)

```

```

    g12:  $aas \subseteq PORTID\_ACTION$ 
        actions actions(ne) = aas
  then
    a4:  $flowTable := \{oe\} \triangleleft (flowTable \cup \{ne \mapsto sw\})$ 
        :=  $(flowTable \setminus \{oe\}) \cup \{ne\}$ 
    a1:  $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$ 
    a2:  $eHeader1 := \{oe\} \triangleleft (eHeader1 \cup \{ne \mapsto nh\})$ 
        @a3 actions :=  $\{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$ 
    aa3:  $actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$ 
  end
Event sw_delFTentry  $\langle ordinary \rangle \hat{=}$ 
  delete an entry ed from the flow table
extends sw_delFTentry
  any
    sw
    ed
    msg
  where
    g0:  $sw \in switches$ 
    g6:  $msg \in MMSG$ 
    g7:  $msg \mapsto sw \in swIncomingMsg$ 
    g8:  $(msg \mapsto DelE) \in msgType$ 
    g5:  $ed \in ENTRY \wedge ed \in dom(flowTable)$ 
  then
    a4:  $flowTable := \{ed\} \triangleleft flowTable$ 
    a1:  $swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$ 
    a2:  $eHeader1 := \{ed\} \triangleleft eHeader1$ 
        @a1 flowTable :=  $flowTable - \{ed\}$ 
        @a3 actions :=  $\{ed\} \triangleleft actions$ 
    aa3:  $actions := \{ed\} \triangleleft actions$ 
  end
Event sw_rcvDataPk  $\langle ordinary \rangle \hat{=}$ 
  a switch receives a data pk
extends sw_rcvDataPk
  any
    sw
    msg
    pk
    pt
  where

```

$g0: sw \in switches$
 $g2: msg \in MESSAGES$
 $g3: msg \mapsto sw \in swIncomingMsg$
 $g4: (msg \mapsto PKOut) \in msgType$
 $g1: pk \in PACKET$
 $g6: (msg \mapsto pk) \in msgPk$
 $g7: pk \notin swIncomingPk$
 $g10: sw \mapsto pk \notin swIPk$
 $gg1: pt \in PORTID_ACTION$
 $gg2: sw \in dom(swPorts)$
 $gg3: pt \in swPorts(sw)$
 $@gg6 sw \in ran(rswIncomingPk) // \in dom(rswIncomingPk)$
 $@gg8 (pk \mapsto pt) \notin dom(rswIncomingPk) // (pk \mapsto pt) \notin rswIncomingPk(sw)$
 $@gg9 pkpts \subseteq PACKET \times PORTID_ACTION$
 $@gg8 pkpts = // pkpts = rswIncomingPk(sw) \cup \{pk \mapsto pt\}$

then

$a3: swIncomingPk := swIncomingPk \cup \{pk\}$
 $a1: swIncomingMsg := swIncomingMsg \setminus \{msg \mapsto sw\}$
 $a2: swIPk := swIPk \cup \{sw \mapsto pk\}$
 $aa1: rswIncomingPk := rswIncomingPk \cup \{(pk \mapsto pt) \mapsto sw\}$
 $rswIncomingPk(sw) := pkpts$

end

Event $sw_getStatus$ $\langle ordinary \rangle \hat{=}$

the controler asks for a swith status

extends $sw_getStatus$

any

$swid$
 pkt
 msg
 $msgt$
 $nmsg$
 $nmsgt$

where

$g0: swid \in SW_ID$
 $g1: swid \in dom(swStatus)$
 $g61: (msg \mapsto swid) \in secureChan$
 $g2: pkt \in PACKET$

the switch builds a packet with its status and sends it to the controler via the secure Chaannel

$g3: msg \in MESSAGES$
 $g4: msgt \in MESSAGES_TYPE$

g5: msgt = askStatus
g6: msg \mapsto msgt \in msgType
g7: nmsg \in MESSAGES
g8: nmsgt \in MESSAGES
g9: nmsgt = Status
g10: (nmsg \mapsto nmsgt) \in msgType
 swStatus(swid)

then

a1: secureChan := secureChan \ {msg \mapsto swid}
a2: swOutgoingMsg := swOutgoingMsg \cup {nmsg}
 with the state as the switch {swStatus(swid)}

end

Event sw_emitMsg \langle ordinary $\rangle \hat{=}$

a switch sends one of its message to the controller

extends sw_emitMsg

any

sw

msg

where

g0: sw \in switches

g1: msg \in MESSAGES

g2: msg \in swOutgoingMsg

then

a1: swOutgoingMsg := swOutgoingMsg \ {msg}

a2: secureChan := secureChan \cup {msg \mapsto sw}

end

Event ctl_havePacket \langle ordinary $\rangle \hat{=}$

simulate the disposal of packets

extends ctl_havePacket

any

pkt

sw

pt

where

g1: pkt \in PACKET

g2: pkt \notin ctlOutgoingPk

gg1: sw \in switches

gg2: pt \in PORTID_ACTION

gg3: sw \in dom(swPorts)

gg4: pt \in swPorts(sw)

then

a1: $ctlOutgoingPk := ctlOutgoingPk \cup \{pkt\}$

aa1: $rCtlOutgoingPk(pkt \mapsto pt) := sw$

end

Event $ctl_emitPkt$ $\langle ordinary \rangle \hat{=}$

the controller emits one of its pending packets, on the port portid of the switch swid, through a msg

extends $ctl_emitPkt$

any

swid

pkt

msg

ahd

pt

macsrc

macdst

ips

ipd

iproto

srcPt

dstPt

pty

where

g0: $swid \in switches$

g1: $pkt \in PACKET$

g2: $ctlOutgoingPk \neq \emptyset$

g3: $pkt \in ctlOutgoingPk$

one of the pakt to be sent on the sw

g4: $msg \in MESSG$

to build a mesg with the pkt

g5: $ahd \in HEADER$

a header for the packet

gg2: $pt \in PORTID_ACTION$

gg3: $pt \in swPorts(swid)$

gg4: $((pkt \mapsto pt) \mapsto swid) \in rCtlOutgoingPk$

ggg1: $macsrc \in MACADR$

ggg2: $macdst \in MACADR$

ggg3: $ips \in IPADR$

ggg4: $ipd \in IPADR$

ggg5: $iproto \in IPPROTO$

ggg6: $srcPt \in PORTID_ACTION$

```

ggg7:  dstPt ∈ PORTID_ACTION
ggg8:  ips = ctlIP
ggg9:  swid ∈ dom(switchesIP)
ggg9,1: ipd = switchesIP(swid)
ggg10: swid ∈ dom(switchesMac)
ggg10,1: macdst = switchesMac(swid)
ggg11: macsrc = ctlMac
gg0:   pty ∈ MSG_PRIORITY

```

then

```

a5:  ctlOutgoingPk := ctlOutgoingPk \ {pkt}
a0:  msgType(msg) := PKOut
      the controler emit a msg with PKOut
a3:  secureChan := secureChan ∪ {msg ↦ swid}
      emission on the appropriate channel
a4:  ctlSentPkts := ctlSentPkts ∪ {pkt}
a1:  msgPk(msg) := pkt
a2:  pHeader1(pkt) := ahd
aa4: rCtlOutgoingPk := rCtlOutgoingPk \ {(pkt ↦ pt) ↦ swid}
aaa1: macSrc(pkt) := macsrc
      mac src of the contriller
aaa2: macDst(pkt) := macdst
aaa3: IpSrc(pkt) := ips
aaa4: IpDst(pkt) := ipd
      ip src of the ctl
aaa5: IpProto(pkt) := iproto
aaa6: TpSrcPt(pkt) := srcPt
aaa7: TpDstPt(pkt) := dstPt
aaaa1: msgPriority(msg) := pty
      now the messsahe has priority

```

end

Event *ctl_rcvPacketIn* ⟨ordinary⟩ ≐

the controler receives a packet from a switch *swid* which previously received it on its port *portid*, and was unmatched

extends *ctl_rcvPacketIn*

any

swid

pkt

msg

pt

where

```

g0:  swid ∈ switches
g1:  pkt ∈ PACKET
g4:  msg ∈ MESSG
g5:  (msg ↦ PKIn) ∈ msgType
g6:  (msg ↦ pkt) ∈ msgPk
g8:  (msg ↦ swid) ∈ secureChan
    to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn
gg2:  pt ∈ PORTID_ACTION
gg7:  (msg ↦ pt) ∈ msgPt
then
a1:  secureChan := secureChan \ {msg ↦ swid}
a2:  ctlIncomingPk := ctlIncomingPk ∪ {pkt}
    (pkt):= swid
aa1:  rCtlIncomingPk(pkt ↦ pt) := swid
end

```

Event ctl_rcvBarrierRp *<ordinary>* $\hat{=}$

extends ctl_rcvBarrierRp

any

swid

pkt

msg

where

g0: *swid* ∈ switches

g1: *pkt* ∈ PACKET

g4: *msg* ∈ MESSG

g7: (msg ↦ BarrierR) ∈ msgType

Barrier Response

g8: (msg ↦ pkt) ∈ msgPk

g5: (msg ↦ swid) ∈ secureChan

to be refined in unmacth...{(pkt ↦ pt) ↦ sw} +++ PkIn

then

a1: secureChan := secureChan \ {msg ↦ swid}

end

Event ctl_rcvStatus *<ordinary>* $\hat{=}$

extends ctl_rcvStatus

any

swid

pkt

msg

where

```

    g0:  swid ∈ switches
    g1:  pkt ∈ PACKET
    g4:  msg ∈ MESG
    g5:  (msg ↦ Status) ∈ msgType
    g6:  (msg ↦ pkt) ∈ msgPk
    g8:  msg ↦ swid ∈ secureChan
  then
    a1: secureChan := secureChan \ {msg ↦ swid}
  end

```

Event *ctl_askStatusMsg* ⟨ordinary⟩ $\hat{=}$
extends *ctl_askStatusMsg*

```

  any
    sw
    msg
  where
    g0:  sw ∈ switches
    g1:  msg ∈ MESG
  then
    a1: msgType(msg) := askStatus
        status request
    a2: secureChan := secureChan ∪ {msg ↦ sw}
  end

```

Event *ctl_askBarrier* ⟨ordinary⟩ $\hat{=}$
extends *ctl_askBarrier*

```

  any
    sw
    msg
  where
    g0:  sw ∈ switches
    g1:  msg ∈ MESG
  then
    a1: msgType(msg) := BarrierQ
        Barrier reQuest
    a2: secureChan := secureChan ∪ {msg ↦ sw}
  end
END

```


MACHINE GblModel1**SEES** EnvCtx1**VARIABLES**

switches set of switches ID

swPorts each switch has a set of ports

swIncomingPk each switch has a set of incoming packets

swOutgoingPk each switch has a set of outgoing packets

swIncomingMsg each switch has a set of incoming

swOutgoingMsg each switch has a set of outgoing packets for controller ; they don't match any entry, and
should be sent to controller

swStatus

ctlOutgoingPk controller outgoing packets

ctlIncomingPk controller incoming packets

flowTable a switch has a flow table, it is a se of entries

secureChan a secure channer between switch and controller

broadCChan a secure broadCast channel

dataChan data channel between the switches

actionsQueues the queues of packet for each action

eHeader1 entry header

pHeader1 packet header

actions actios of an entry

mesgType the mesg type

mesgPk the mesg packet

mesgPt the mesg port

INVARIANTS

i10: $switches \subseteq SW_ID$

i11: $flowTable \in ENTRY \leftrightarrow switches$

it is a se of entries

i20: $swIncomingPk \subseteq PACKET \times PORTID_ACTION$

i30: $swOutgoingPk \subseteq PACKET \times PORTID_ACTION$

i32: $swIncomingMsg \subseteq MSG$

i34: $swOutgoingMsg \subseteq MSG$

i36: $swPorts \in switches \rightarrow PORTID_ACTION$

i38: $ctlIncomingPk \in (PACKET \times PORTID_ACTION) \leftrightarrow SW_ID$

i39: $ctlOutgoingPk \in (PACKET \times PORTID_ACTION) \leftrightarrow SW_ID$

i40: $secureChan \subseteq MSG$

i50: $broadCChan \subseteq PACKET \times PORTID_ACTION$

- i52: $dataChan \subseteq PACKET \times SW_ID$
 for the refinement (PACKET x OFSW_ID x PORTID_ACTION)
- i60: $actionsQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
 set of packets for each action ; the action will be applied to the packets
- i62: $eHeader1 \in ENTRY \rightarrow HEADER$
- i66: $pHeader1 \in PACKET \rightarrow HEADER$
- i63: $dom(eHeader1) = dom(flowTable)$
- i64: $actions \in ENTRY \rightarrow \mathbb{P}(PORTID_ACTION)$
- i65: $dom(actions) = dom(flowTable)$
- i100: $swStatus \in SW_ID \rightarrow SW_STATE$
 each open flow switch has a state
- i110: $mesgType \in MSG \rightarrow MSGTYPE$
- i120: $mesgPk \in MSG \rightarrow PACKET$
- i130: $mesgPt \in MSG \rightarrow PORTID_ACTION$

EVENTS

Initialisation

begin

- a1: $switches := \emptyset$
- a2: $swPorts := \emptyset$
- a3: $swIncomingMsg := \emptyset$
- a4: $swOutgoingMsg := \emptyset$
- a5: $ctlIncomingPk := \emptyset$
- a6: $ctlOutgoingPk := \emptyset$
- a7: $flowTable := \emptyset$
- a8: $swIncomingPk := \emptyset$
- a9: $swOutgoingPk := \emptyset$
- a10: $secureChan := \emptyset$
- a11: $broadCChan := \emptyset$
- a20: $dataChan := \emptyset$
- a12: $actionsQueues := PORTID_ACTION \times \{\emptyset\}$
 each queue is empty
- a13: $eHeader1 := \emptyset$
- a14: $actions := \emptyset$
- a15: $swStatus := \emptyset$
- a16: $mesgType := \emptyset$
- a17: $mesgPk := \emptyset$
- a18: $mesgPt := \emptyset$
- 20: $pHeader1 := \emptyset$

end

Event `sw_rcv_machingPkt` *<ordinary>* $\hat{=}$

a switch receives a packet (from another switch) which header matches with a flow table entry

any

`sw`
`pkt`
`pt`
`msg`
`ahd`
`theActions`
`theQueues`
`theQueuesDash`

where

- g0:** $sw \in switches$
g1: $pkt \in PACKET$
g2: $pt \in PORTID_ACTION$
g3: $sw \mapsto pt \in swPorts$
g4: $(pkt \mapsto sw) \in dataChan$
g5: $msg \in MSG$
g6: $(msg \mapsto PKIn) \in msgType$
g7: $(msg \mapsto pkt) \in msgPk$
g8: $(msg \mapsto pt) \in msgPt$
g9: $ahd \in HEADER$
g91: $pkt \in dom(pHeader1)$
g10: $ahd = pHeader1(pkt)$
g11: $theActions \subseteq PORTID_ACTION$
g12: $\exists ee. ((ee \in ENTRY) \wedge (ee \in dom(flowTable)) \wedge (eHeader1(ee) = ahd) \wedge theActions = actions(ee))$
 the actions of the matching entry, to be applied
g13: $theQueues \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
g14: $theQueues = theActions \triangleleft actionsQueues$
 the queues of the current actions
g15: $theQueuesDash \in PORTID_ACTION \rightarrow \mathbb{P}(PACKET)$
g16: $theQueuesDash = theActions \triangleleft actionsQueues$

then

- aa1:** $dataChan := dataChan \setminus \{pkt \mapsto sw\}$
aa2: $swIncomingPk := swIncomingPk \cup \{pkt \mapsto pt\}$
 the list of actions should be applied to the packet body
aa3: $actionsQueues := theQueuesDash \cup (\bigcup aa. (aa \in PORTID_ACTION \wedge aa \in theActions \wedge aa \in dom(theQueues)) \{aa \mapsto (theQueues(aa) \cup \{pkt\})\})$
 add pkt to all actionqueue

end**Event** `sw_rcv_unmachingPkt` *(ordinary)* $\hat{=}$

receives a packet (from another switch) which header does not mach any entry of the flow table

any`sw``pkt``pt``ahd`**where**`g0:` $sw \in switches$ `g1:` $pkt \in PACKET$ `g2:` $pt \in PORTID_ACTION$ `g4:` $(pkt \mapsto sw) \in dataChan$ `g41:` $pkt \in dom(pHeader1)$ `g5:` $ahd \in HEADER \wedge ahd = pHeader1(pkt)$ `g6:` $\forall ee. (((ee \in ENTRY) \wedge (ee \in dom(flowTable))) \Rightarrow (eHeader1(ee) \neq ahd))$ **then**`aa1:` $dataChan := dataChan \setminus \{pkt \mapsto sw\}$ `aa2:` $swOutgoingPk := swOutgoingPk \cup \{pkt \mapsto pt\}$

in this case the Pk should be sent to the controller

end**Event** `sw_sndPk2ctrl` *(ordinary)* $\hat{=}$

a switch emits a msg with an unmached packets to the controller /!\ TO BE REFINED with ORDERING

any`sw``pkt``pt``msg`**where**`g0:` $sw \in switches$ `g1:` $pkt \in PACKET$ `g2:` $pt = swPorts(sw)$ `g5:` $(pkt \mapsto pt) \in swOutgoingPk$ `g6:` $msg \in MESSG$ `g7:` $(msg \mapsto PKIn) \in msgType$ `g8:` $(msg \mapsto pkt) \in msgPk$ `g9:` $(msg \mapsto pt) \in msgPt$ **then**`a1:` $swOutgoingPk := swOutgoingPk \setminus \{pkt \mapsto pt\}$ `a2:` $secureChan := secureChan \cup \{msg\}$

end

Event sw_sendPcktALL *<ordinary>* $\hat{=}$

send each pkt in the ALL queue to all interface, not including the incoming interface

any

pkt

pt

where

g1: $ALL \in dom(actionsQueues)$

g2: $actionsQueues(ALL) \neq \emptyset$

g3: $pkt \in PACKET \wedge pkt \in actionsQueues(ALL)$

g4: $pt \in PORTID_ACTION$

then

a1: $broadCChan := broadCChan \cup \{pkt \mapsto pt\}$

\$

@a2 $actionsQueues(ALL) := actionsQueues(ALL) - \{pkt\}$

event sendPckINPORT

end

Event sw_sendPckt2sw *<ordinary>* $\hat{=}$

a switch sends a paxket to another swithc via the data channel

any

sw

pk

pt

where

g0: $sw \in switches$

g1: $pk \in PACKET$

g2: $pt \in PORTID_ACTION$

g3: $(pk \mapsto pt) \in swOutgoingPk$

then

a1: $swOutgoingPk := swOutgoingPk \setminus \{pk \mapsto pt\}$

a2: $dataChan := dataChan \cup \{pk \mapsto sw\}$

end

Event sw_newFTentry *<ordinary>* $\hat{=}$

a new entry is added to the flow table

any

sw

ne

nh

aas

where

g0: $sw \in switches$
g1: $ne \in ENTRY$
g2: $ne \notin dom(flowTable)$
g3: $nh \in HEADER$
nheader
g4: $aas \subseteq PORTID_ACTION$
actions
then
a1: $flowTable(ne) := sw$
 $\cup \{ne\}$
a2: $eHeader1(ne) := nh$
a3: $actions(ne) := aas$
end
Event $sw_modFTentry$ $\langle ordinary \rangle \hat{=}$
modifies an entry of the FT according to the actions of received packet
any
sw
ne
oe
nh
aas
where
g0: $sw \in switches$
g1: $ne \in ENTRY$
g2: $ne \notin dom(flowTable)$
g3: $ne \notin dom(eHeader1)$
g4: $ne \notin dom(actions)$
g5: $oe \in ENTRY$
g6: $oe \in dom(flowTable)$
g61: $oe \neq ne$
g7: $nh \in HEADER$
nheader
g8: $aas \subseteq PORTID_ACTION$
actions $actions(ne) = aas$
then
a1: $eHeader1 := \{oe\} \triangleleft (eHeader1 \cup \{ne \mapsto nh\})$
a2: $actions := \{oe\} \triangleleft (actions \cup \{ne \mapsto aas\})$
a3: $flowTable := \{oe\} \triangleleft (flowTable \cup \{ne \mapsto sw\})$
 $:= (flowTable \setminus \{oe\}) \cup \{ne\}$
end

Event `sw_delFTentry` $\langle \text{ordinary} \rangle \hat{=}$

delete an entry `ed` from the flow table

any

`ed`

where

g0: $ed \in ENTRY \wedge ed \in dom(flowTable)$

then

a2: $eHeader1 := \{ed\} \triangleleft eHeader1$

@a1 $flowTable := flowTable - \{ed\}$

a3: $actions := \{ed\} \triangleleft actions$

a4: $flowTable := \{ed\} \triangleleft flowTable$

end

Event `sw_getStatus` $\langle \text{ordinary} \rangle \hat{=}$

the controller asks for a switch status

any

`swid`

`pkt`

`msg`

`msgt`

`nmsg`

`nmsgt`

where

g0: $swid \in SW_ID$

g1: $swid \in dom(swStatus)$

g2: $pkt \in PACKET$

the switch builds a packet with its status and sends it to the controller via the secure Channel

g3: $msg \in MSG$

g4: $msgt \in MSGTYPE$

g5: $msgt = askStatus$

g6: $msg \mapsto msgt \in msgType$

g7: $nmsg \in MSG$

g8: $nmsgt \in MSGTYPE$

g9: $nmsgt = Status$

g10: $nmsg \mapsto nmsgt \in msgType$

$swStatus(swid)$

then

a1: $secureChan := secureChan \setminus \{msg\}$

a2: $swOutgoingMsg := swOutgoingMsg \cup \{nmsg\}$

with the state of the switch $\{swStatus(swid)\}$

end

Event sw_emitMsg *(ordinary)* $\hat{=}$

a switch sends one of its message to the controller

any

msg

where

g1: $msg \in MESSAGES$

g2: $msg \in swOutgoingMsg$

then

a1: $swOutgoingMsg := swOutgoingMsg \setminus \{msg\}$

a2: $secureChan := secureChan \cup \{msg\}$

end

Event ctl_emitPkt *(ordinary)* $\hat{=}$

the controller emits one of its pending packets, on the port portid of the switch swid, through a msg

any

swid

pkt

pt

msg

where

g0: $swid \in SW_ID$

g1: $pkt \in PACKET$

g2: $pt \in PORTID_ACTION$

g3: $((pkt \mapsto pt) \mapsto swid) \in ctlOutgoingPk$

one of the packet to be sent on the sw

g4: $msg \in MESSAGES$

g5: $(msg \mapsto PKIn) \in msgType$

g6: $(msg \mapsto pkt) \in msgPk$

g7: $(msg \mapsto pt) \in msgPt$

then

a0: $secureChan := secureChan \cup \{msg\}$

emission on the appropriate channel

a1: $ctlOutgoingPk := ctlOutgoingPk \setminus \{(pkt \mapsto pt) \mapsto swid\}$

end

Event ctl_rcvPacketIn *(ordinary)* $\hat{=}$

the controller receives a packet from a switch swid which previously received it on its port portid, and was unmatched

any

swid

pkt

pt

msg

where

g0: $swid \in switches$

g1: $pkt \in PACKET$

g2: $pt \in PORTID_ACTION$

g3: $swid \mapsto pt \in swPorts$

g4: $msg \in MESSG$

g5: $(msg \mapsto PKIn) \in msgType$

g6: $(msg \mapsto pkt) \in msgPk$

g7: $(msg \mapsto pt) \in msgPt$

g8: $msg \in secureChan$

to be refined in $unmacth...{(pkt \mapsto pt) \mapsto sw} +++ PkIn$

then

a1: $secureChan := secureChan \setminus \{msg\}$

a2: $ctlIncomingPk(pkt \mapsto pt) := swid$

end

Event $ctl_rcvBarrierRp$ $\langle ordinary \rangle \hat{=}$

any

swid

pkt

pt

msg

where

g0: $swid \in switches$

g1: $pkt \in PACKET$

g2: $pt \in PORTID_ACTION$

g3: $swid \mapsto pt \in swPorts$

g4: $msg \in MESSG$

g7: $(msg \mapsto BarrierR) \in msgType$

Barrier Response

g8: $(msg \mapsto pkt) \in msgPk$

g9: $(msg \mapsto pt) \in msgPt$

g5: $msg \in secureChan$

to be refined in $unmacth...{(pkt \mapsto pt) \mapsto sw} +++ PkIn$

then

a1: $secureChan := secureChan \setminus \{msg\}$

end

Event $ctl_rcvStatus$ $\langle ordinary \rangle \hat{=}$

any

swid

```

    pkt
    pt
    msg
where
    g0: swid ∈ switches
    g1: pkt ∈ PACKET
    g2: pt ∈ PORTID_ACTION
    g3: swid ↦ pt ∈ swPorts
    g4: msg ∈ MESG
    g5: (msg ↦ Status) ∈ msgType
    g6: (msg ↦ pkt) ∈ msgPk
    g7: (msg ↦ pt) ∈ msgPt
    g8: msg ∈ secureChan
then
    a1: secureChan := secureChan \ {msg}
end
Event ctl_askStatusMsg (ordinary) ≐
any
    msg
where
    g1: msg ∈ MESG
    g2: msg ↦ askStatus ∈ msgType
then
    a1: secureChan := secureChan ∪ {msg}
end
Event ctl_askBarrier (ordinary) ≐
any
    msg
where
    g1: msg ∈ MESG
    g2: msg ↦ BarrierQ ∈ msgType
        Barrier reQuest
then
    a1: secureChan := secureChan ∪ {msg}
end
END

```